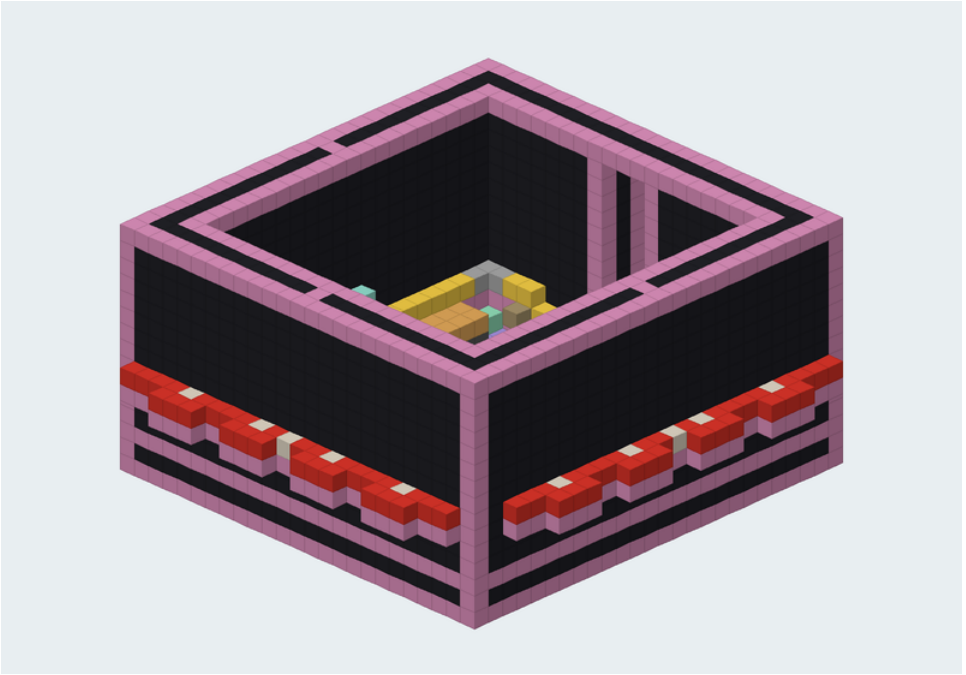
Automatic Bamboo Farm (Madro420)

29 x 30 footprint / 15 layers / Java 1.20.1 / 4387 occupied cells

Original procedural interpretation. File checked; game import not tested.

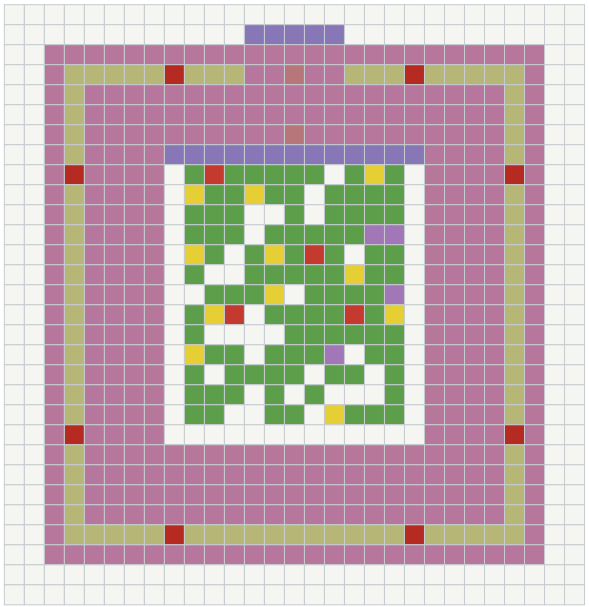
MATERIALS / INVENTORY ITEMS

Black Stained Glass	1887
Polished Blackstone Bricks	1048
Bamboo	264
Chest	234
Powered Rail	127
Hopper	117
Gilded Blackstone	116
Redstone Wire	113
Grass	94
Piston	88
Grass Block	82
Calcite	77
Polished Blackstone Brick Stairs	42
Rail	33
Repeater	17
Dandelion	11
Redstone Block	11
Observer	5

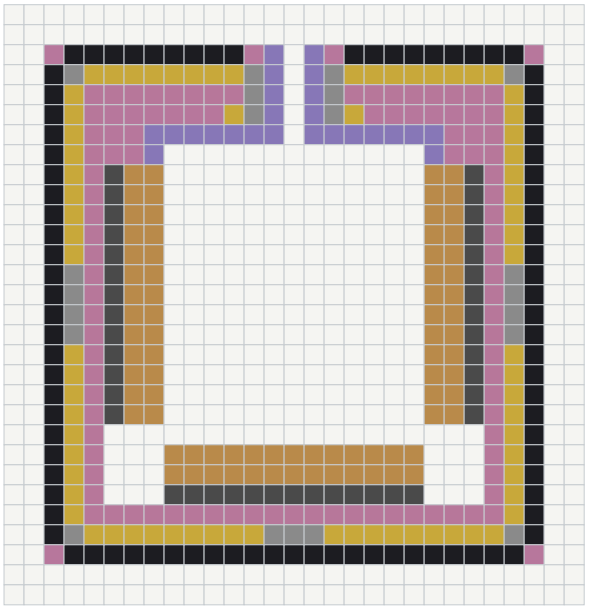


Minecraft Blueprints original sample / CC0 1.0 for our original coordinates / no Minecraft textures included

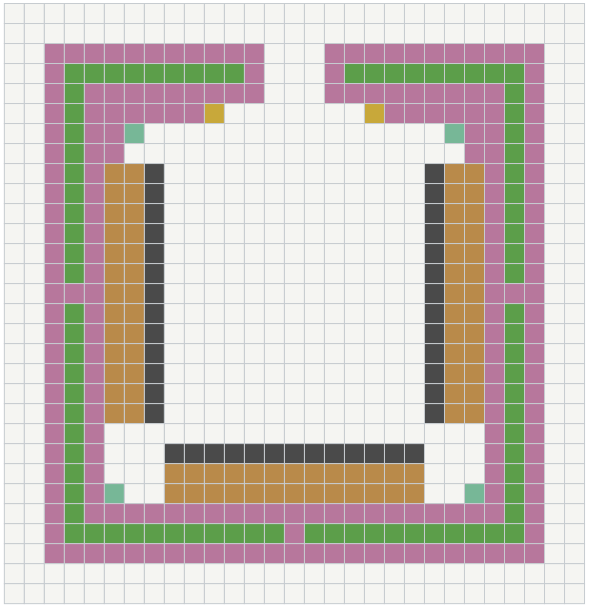
Layer 1 / Y=0 / +Z downward



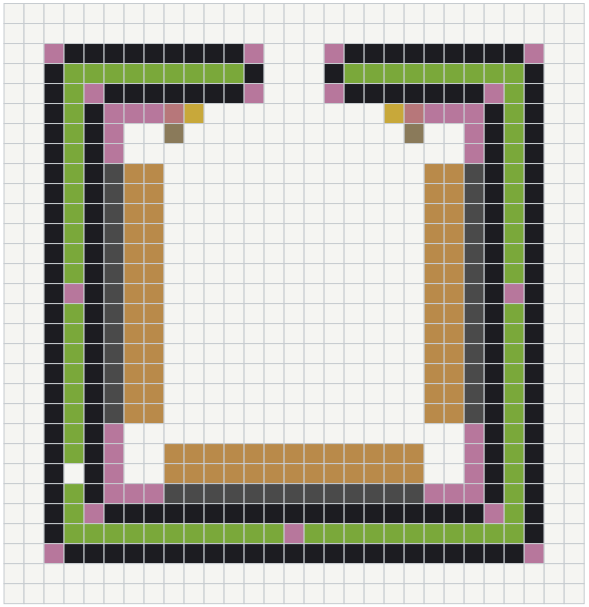
Layer 2 / Y=1 / +Z downward



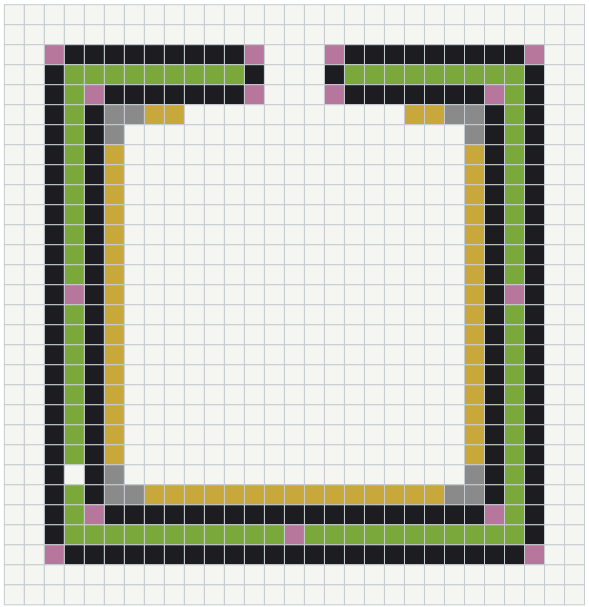
Layer 3 / Y=2 / +Z downward



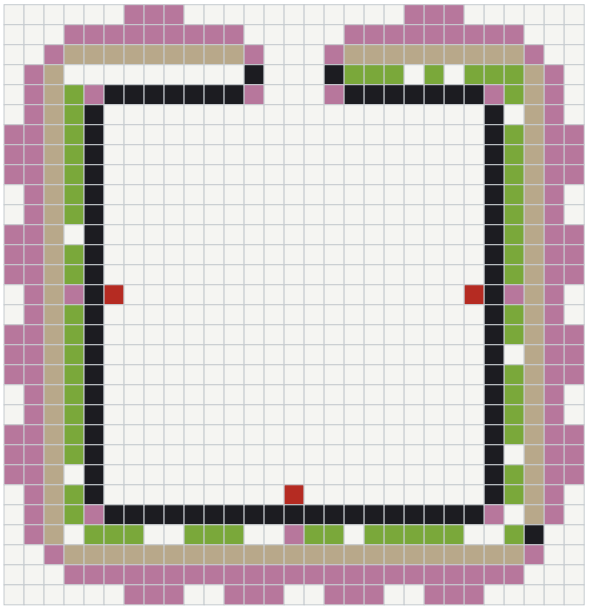
Layer 4 / Y=3 / +Z downward



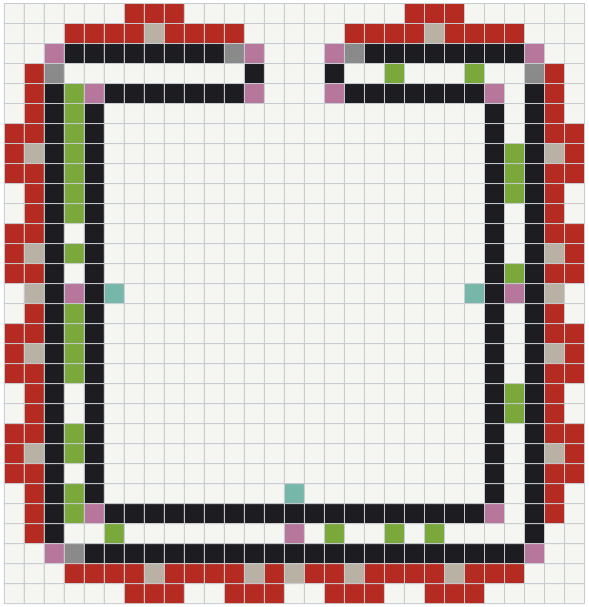
Layer 5 / Y=4 / +Z downward



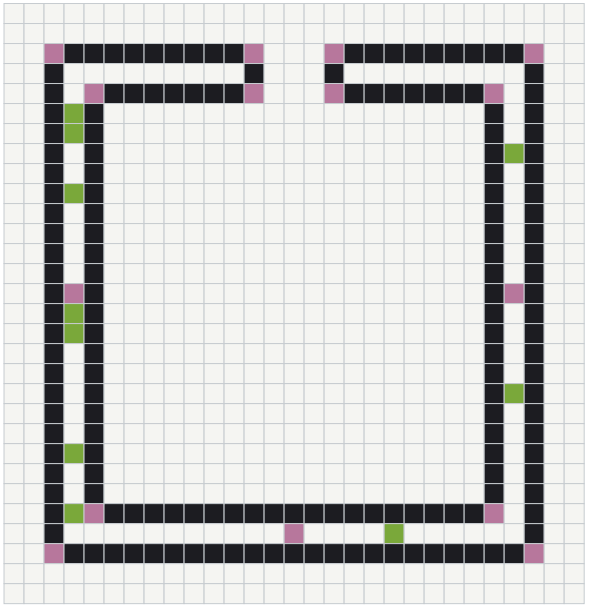
Layer 6 / Y=5 / +Z downward



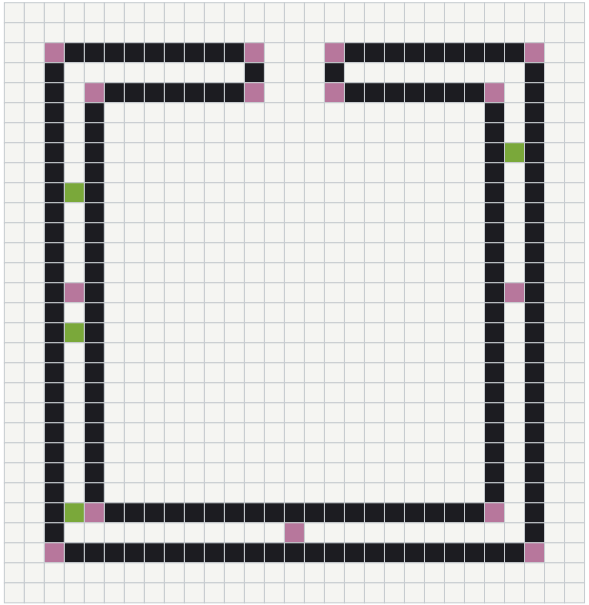
Layer 7 / Y=6 / +Z downward



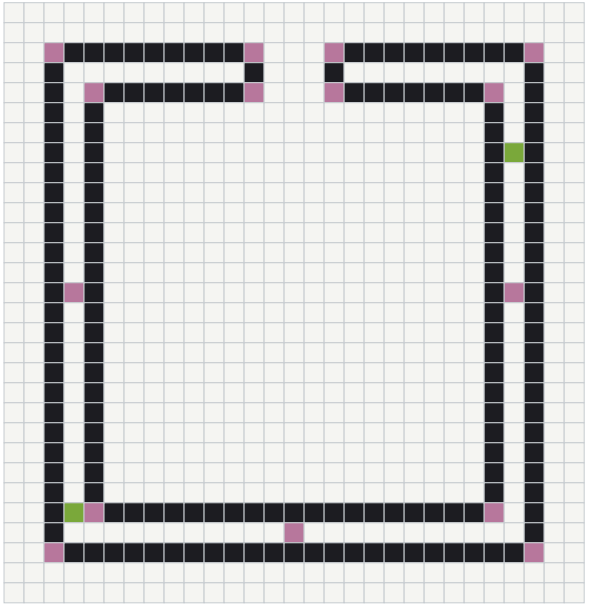
Layer 8 / Y=7 / +Z downward



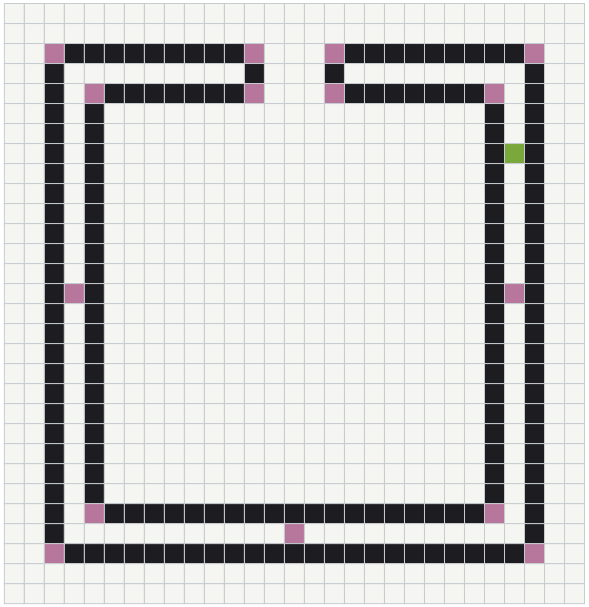
Layer 9 / Y=8 / +Z downward



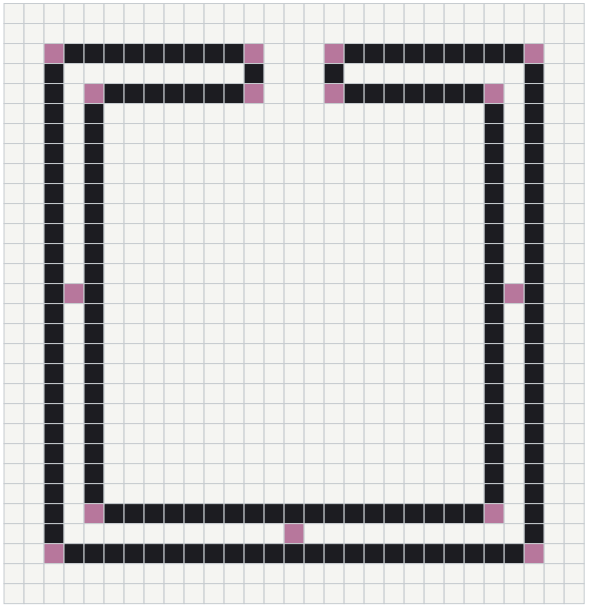
Layer 10 / Y=9 / +Z downward



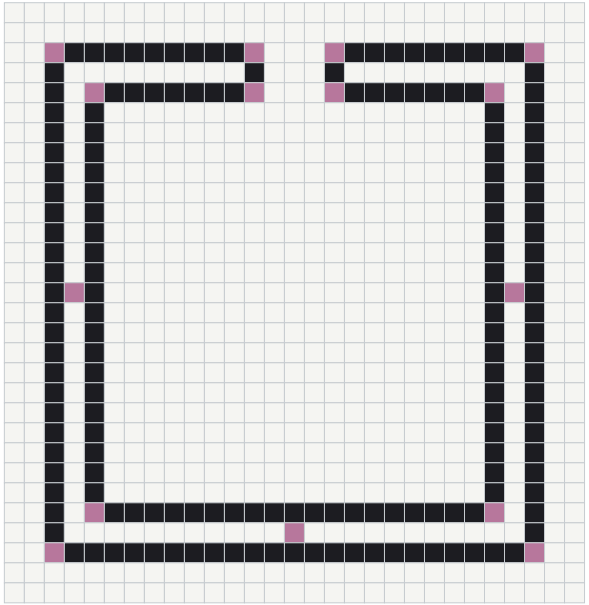
Layer 11 / Y=10 / +Z downward



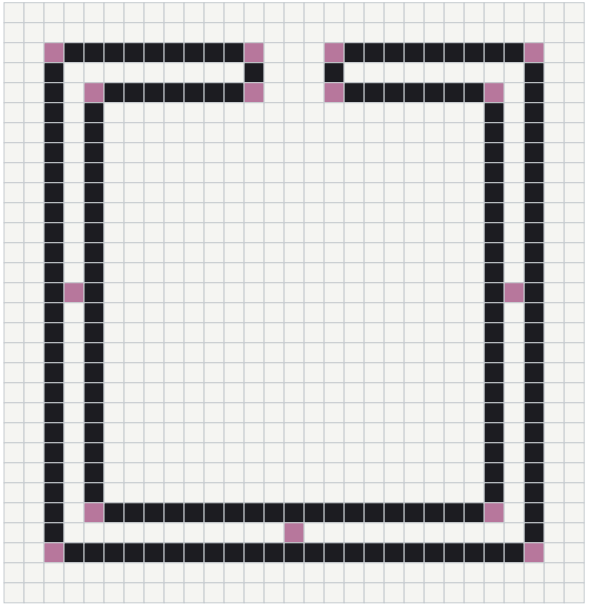
Layer 12 / Y=11 / +Z downward



Layer 13 / Y=12 / +Z downward



Layer 14 / Y=13 / +Z downward



Layer 15 / Y=14 / +Z downward

