Cottage Garden

15 x 13 footprint / 7 layers / Java 1.20.1 / 509 occupied cells

Original procedural interpretation. File checked; game import not tested.

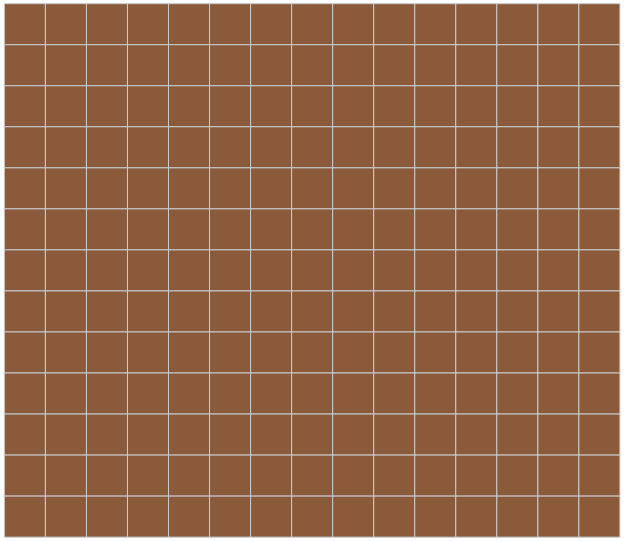
MATERIALS / INVENTORY ITEMS

Dirt	195
Lime Wool	107
Spruce Planks	105
Birch Planks	44
Sand	25
Dark Oak Planks	12
Pink Wool	6
Oak Planks	6
Yellow Wool	5
Green Wool	4

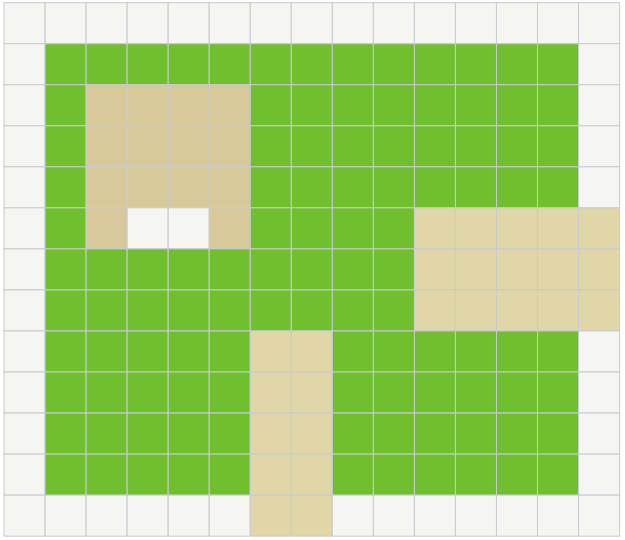


Minecraft Blueprints original sample / CC0 1.0 for our original coordinates / no Minecraft textures included

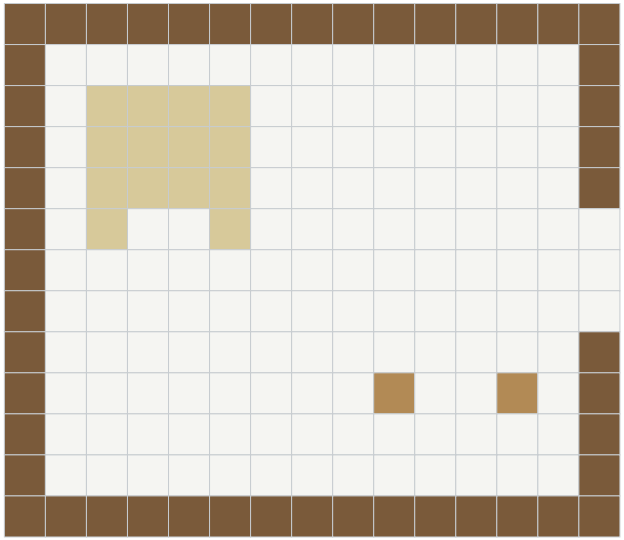
Layer 1 / Y=0 / +Z downward



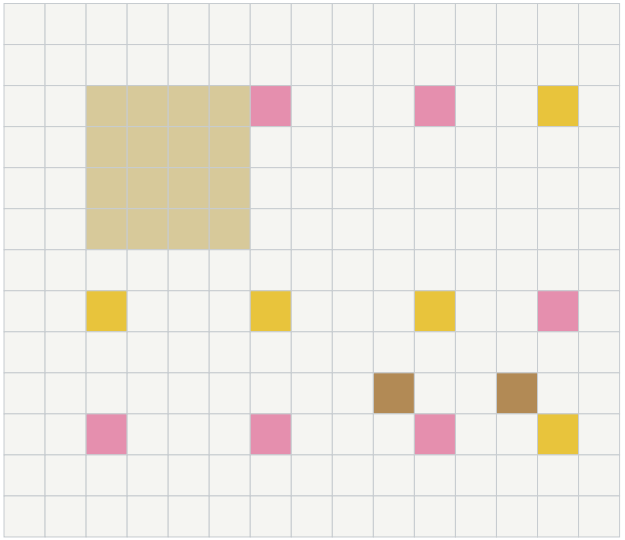
Layer 2 / Y=1 / +Z downward



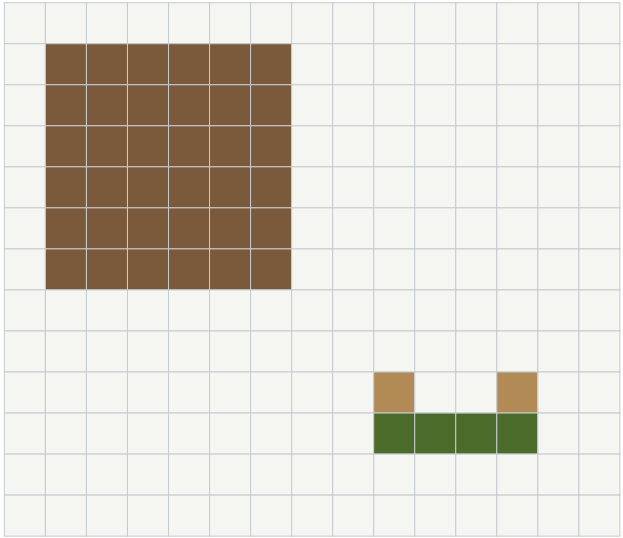
Layer 3 / Y=2 / +Z downward



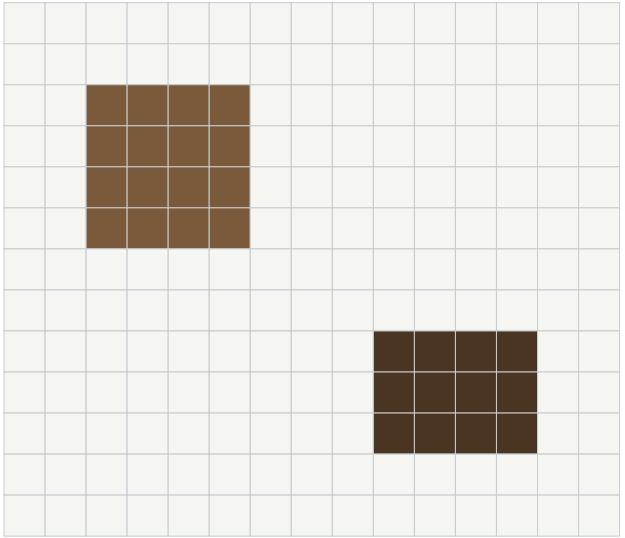
Layer 4 / Y=3 / +Z downward



Layer 5 / Y=4 / +Z downward



Layer 6 / Y=5 / +Z downward



Layer 7 / Y=6 / +Z downward

