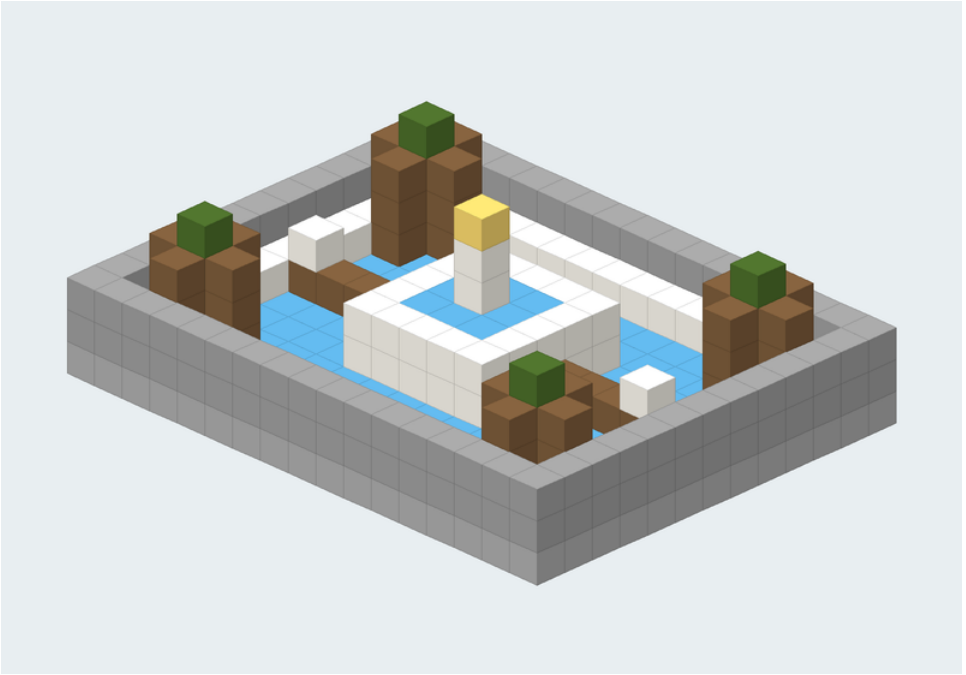
Courtyard Pond

17 x 13 footprint / 6 layers / Java 1.20.1 / 488 occupied cells

Original procedural interpretation. File checked; game import not tested.

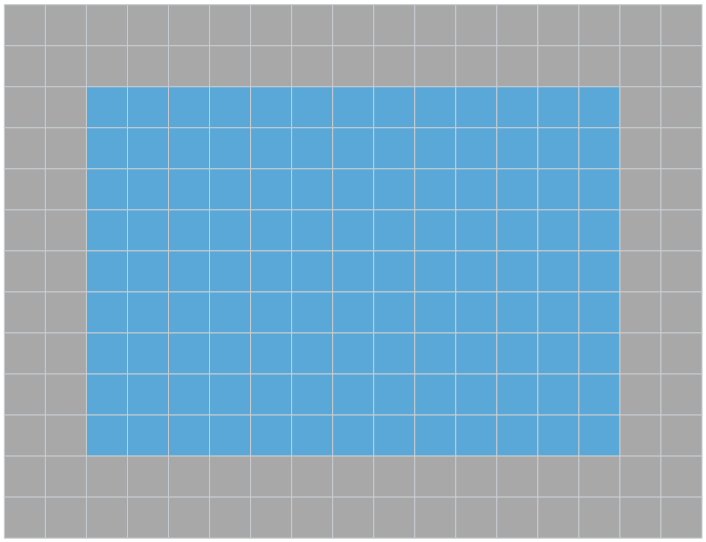
MATERIALS / INVENTORY ITEMS

Light Blue Wool	126
Stone Bricks	112
Smooth Stone	104
Quartz Block	85
Spruce Planks	56
Green Wool	4
Glowstone	1

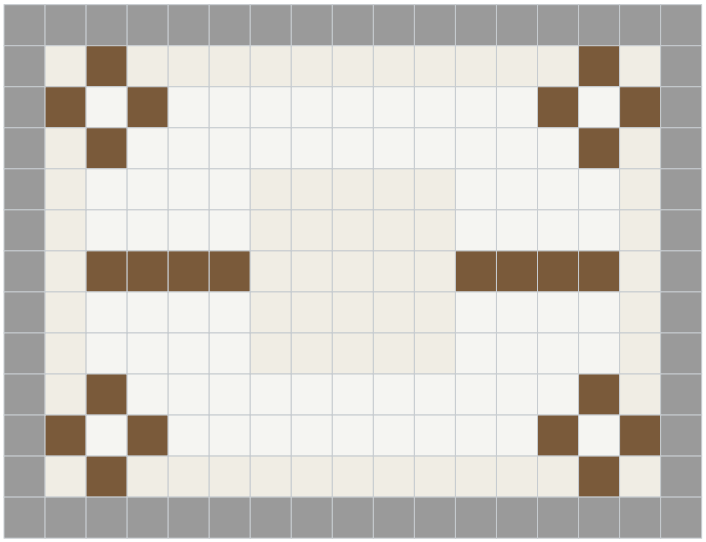


Minecraft Blueprints original sample / CC0 1.0 for our original coordinates / no Minecraft textures included

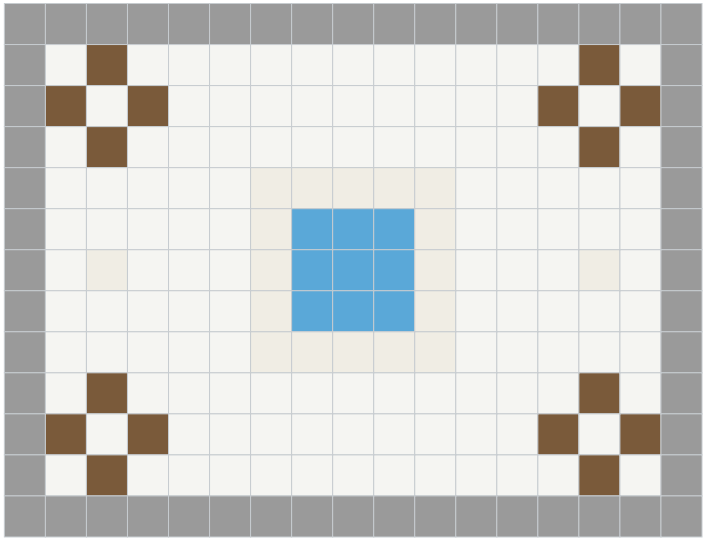
Layer 1 / Y=0 / +Z downward



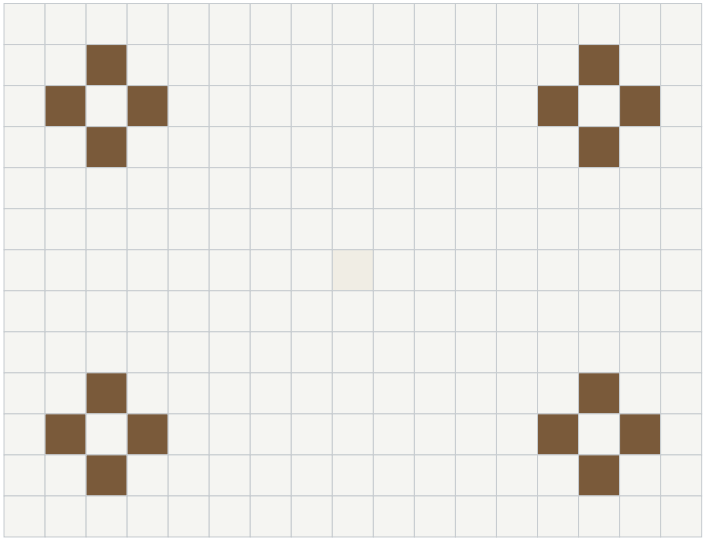
Layer 2 / Y=1 / +Z downward



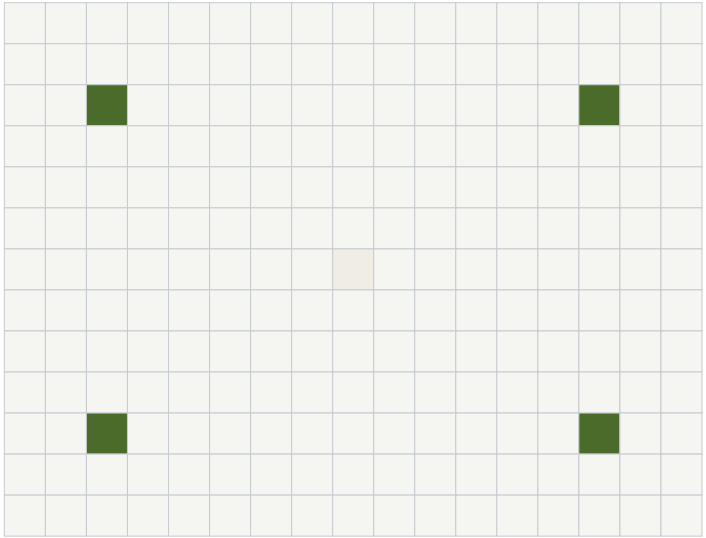
Layer 3 / Y=2 / +Z downward



Layer 4 / Y=3 / +Z downward



Layer 5 / Y=4 / +Z downward



Layer 6 / Y=5 / +Z downward