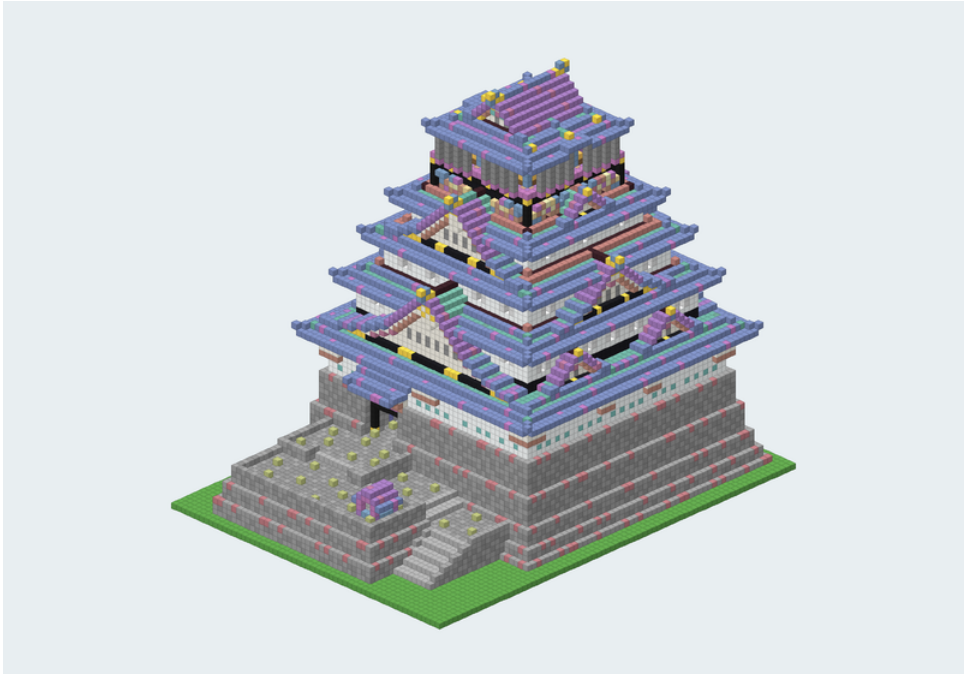
Osaka Castle (Cortezerino)

58 x 77 footprint / 73 layers / Java 1.20.1 / 43424 occupied cells

Original procedural interpretation. File checked; game import not tested.

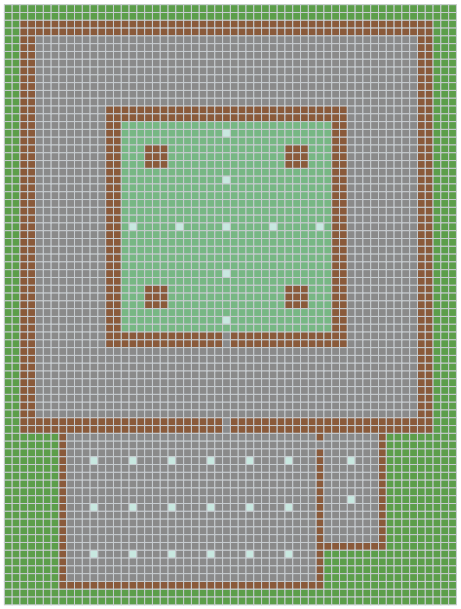
MATERIALS / INVENTORY ITEMS

Stone	8273
Stripped Spruce Log	4143
Snow Block	3675
Stone Bricks	3301
Stripped Acacia Log	3242
Prismarine Brick Slab	2334
Oak Slab	1897
Stone Brick Stairs	1275
White Concrete	1028
Smooth Quartz Stairs	902
Grass Block	857
Spruce Slab	800
Dirt	765
Prismarine Bricks	719
Stone Slab	690
Smithing Table	684
Prismarine Brick Stairs	648
Black Wool	606

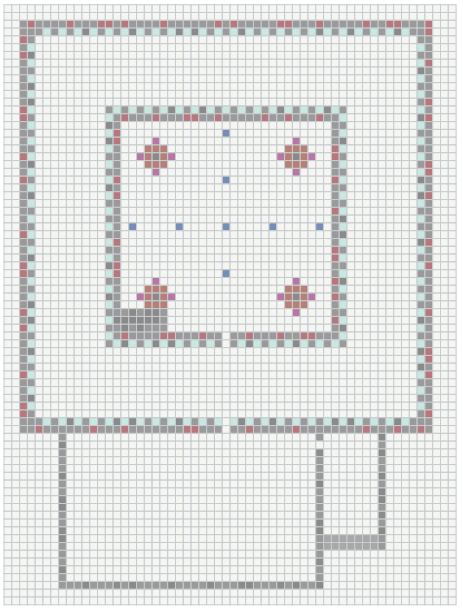


Minecraft Blueprints original sample / CC0 1.0 for our original coordinates / no Minecraft textures included

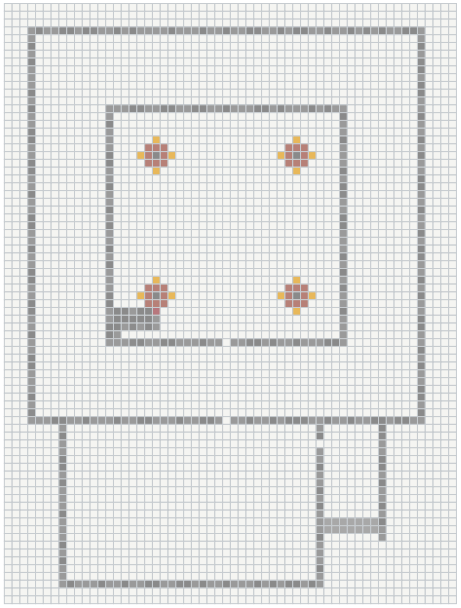
Layer 1 / Y=0 / +Z downward



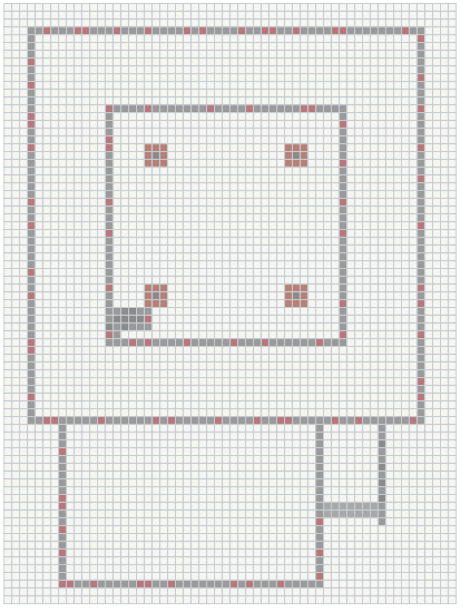
Layer 2 / Y=1 / +Z downward



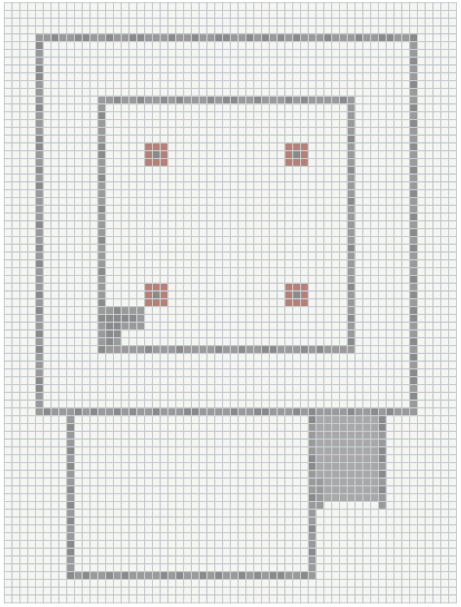
Layer 3 / Y=2 / +Z downward



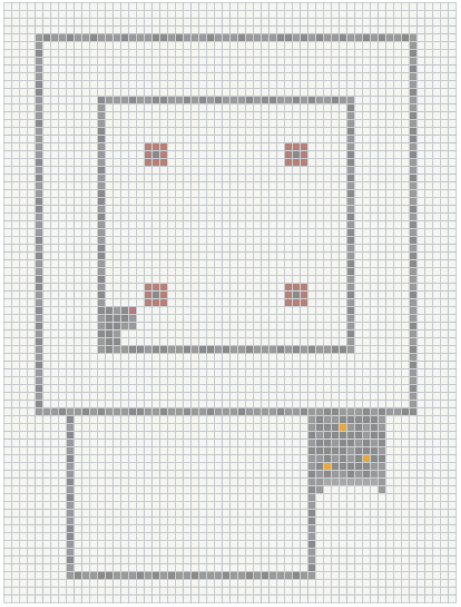
Layer 4 / Y=3 / +Z downward



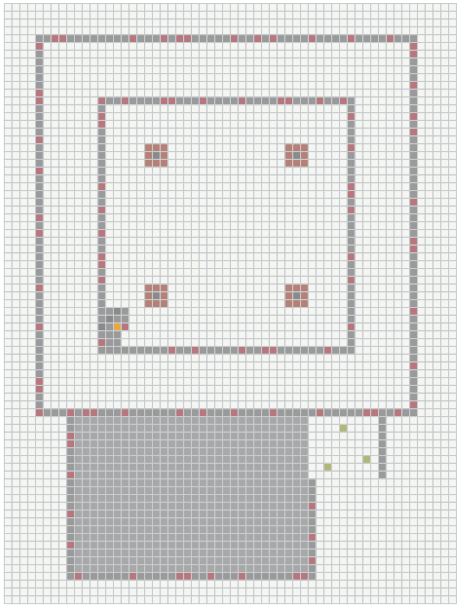
Layer 5 / Y=4 / +Z downward



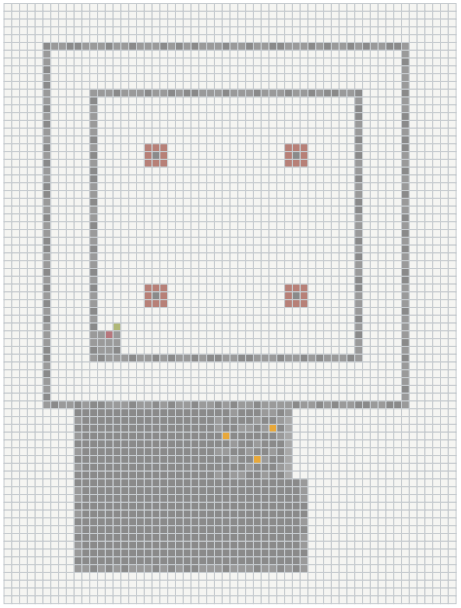
Layer 6 / Y=5 / +Z downward



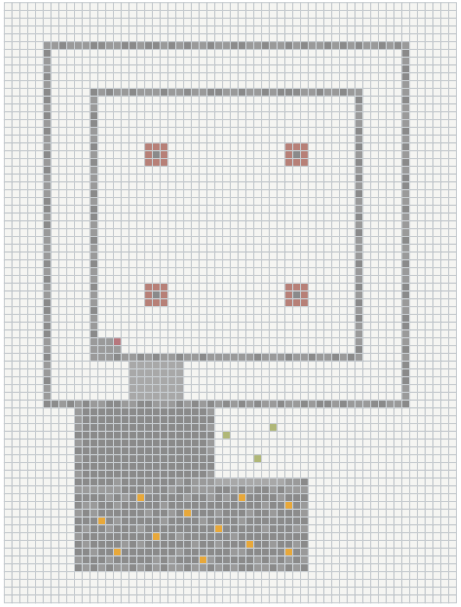
Layer 7 / Y=6 / +Z downward



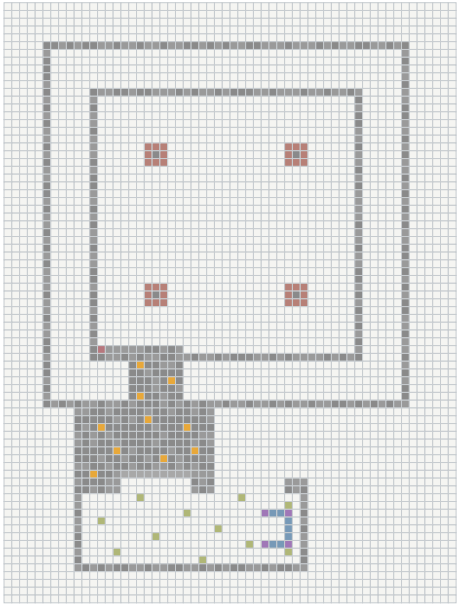
Layer 8 / Y=7 / +Z downward



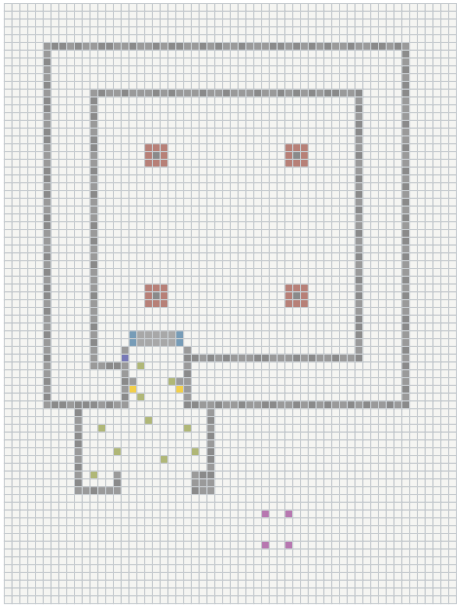
Layer 9 / Y=8 / +Z downward



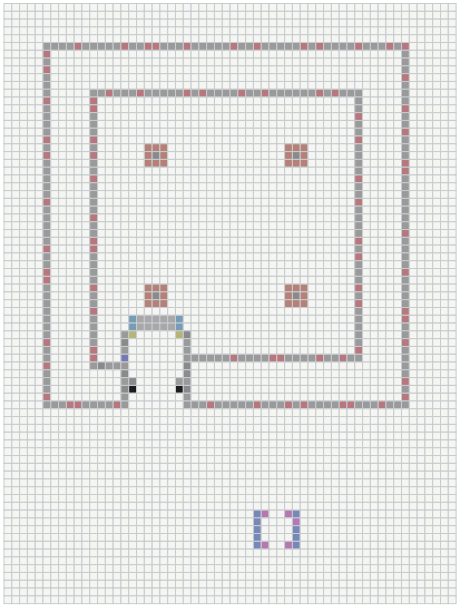
Layer 10 / Y=9 / +Z downward



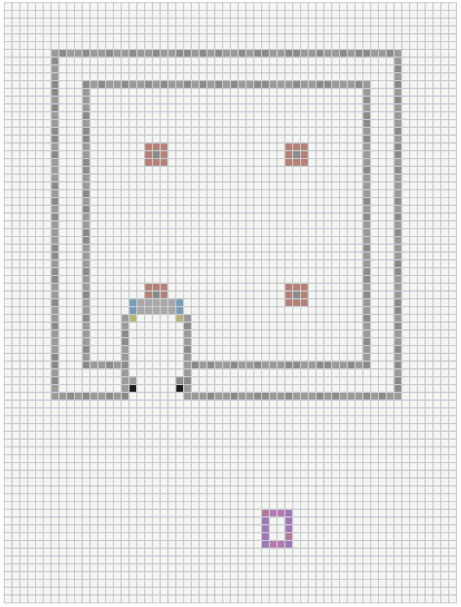
Layer 11 / Y=10 / +Z downward



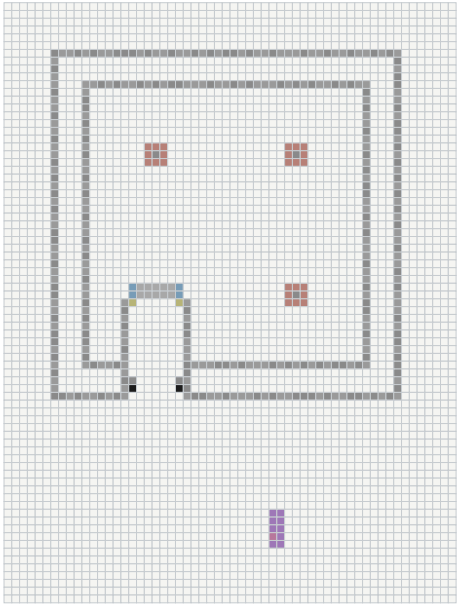
Layer 12 / Y=11 / +Z downward



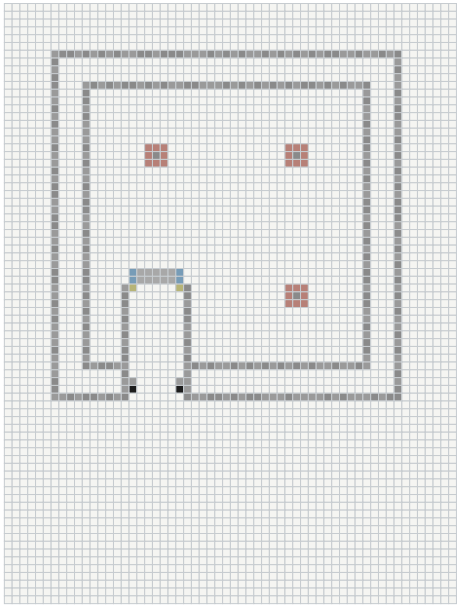
Layer 13 / Y=12 / +Z downward



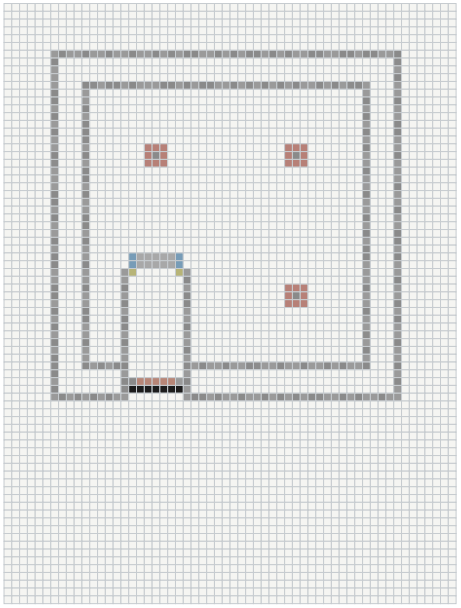
Layer 14 / Y=13 / +Z downward



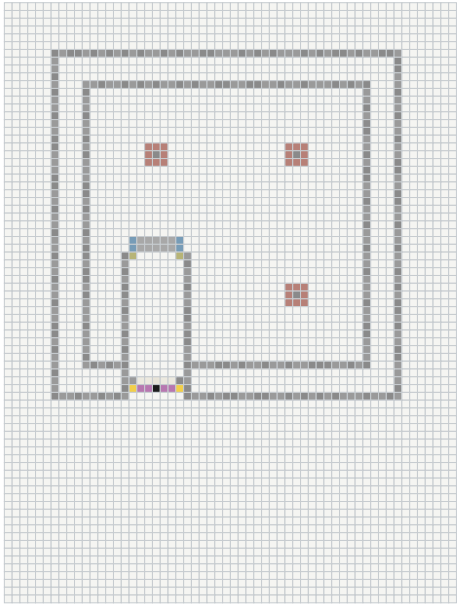
Layer 15 / Y=14 / +Z downward



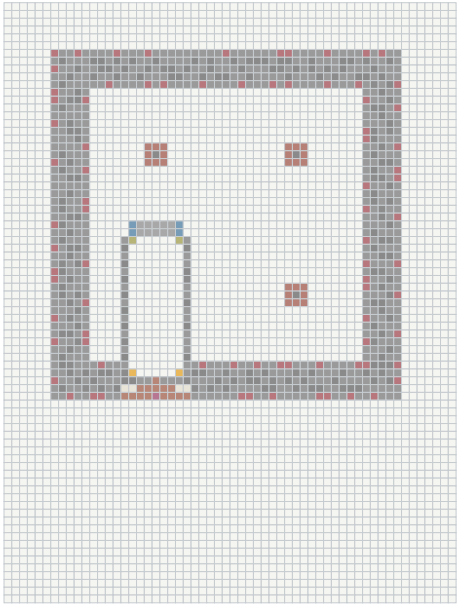
Layer 16 / Y=15 / +Z downward



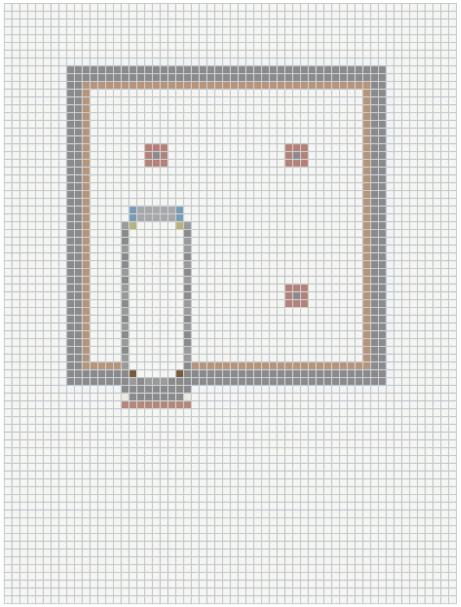
Layer 17 / Y=16 / +Z downward



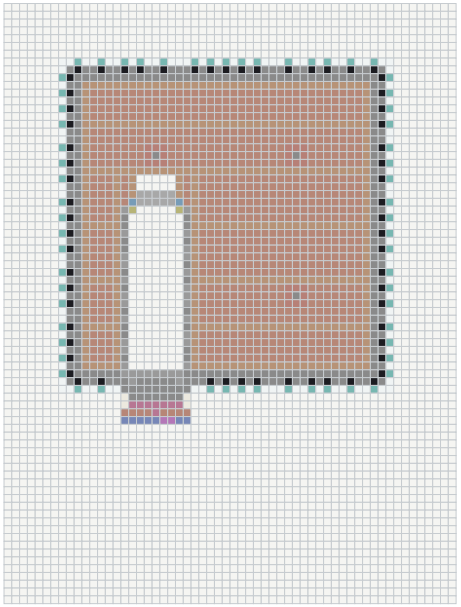
Layer 18 / Y=17 / +Z downward



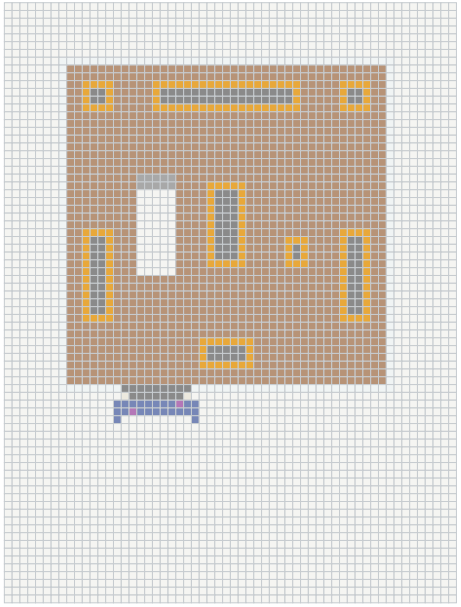
Layer 19 / Y=18 / +Z downward



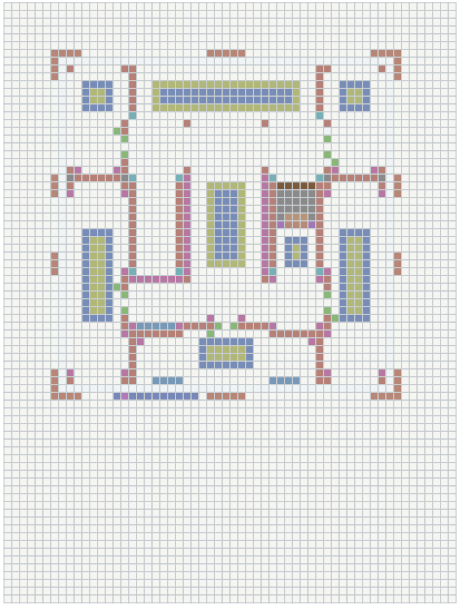
Layer 20 / Y=19 / +Z downward



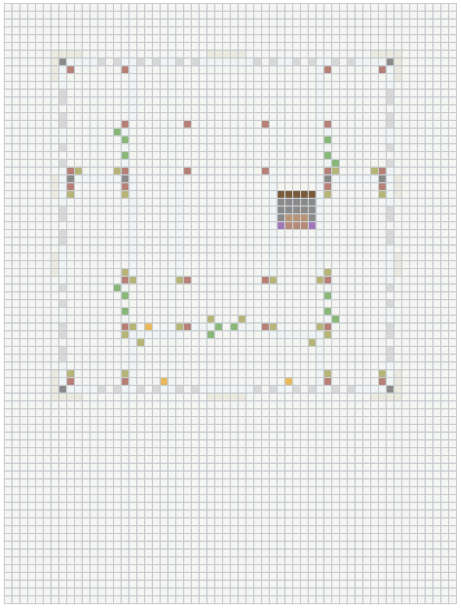
Layer 21 / Y=20 / +Z downward



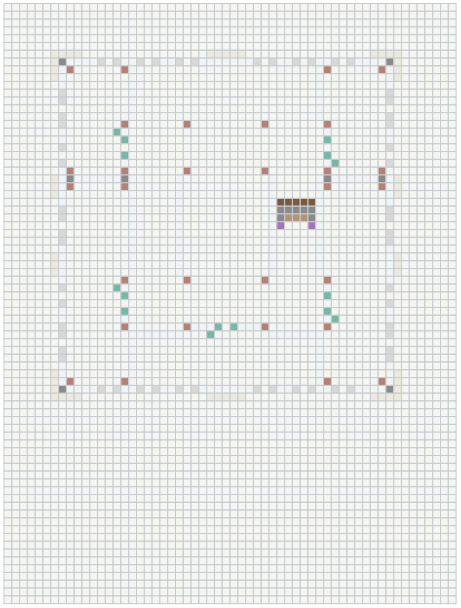
Layer 22 / Y=21 / +Z downward



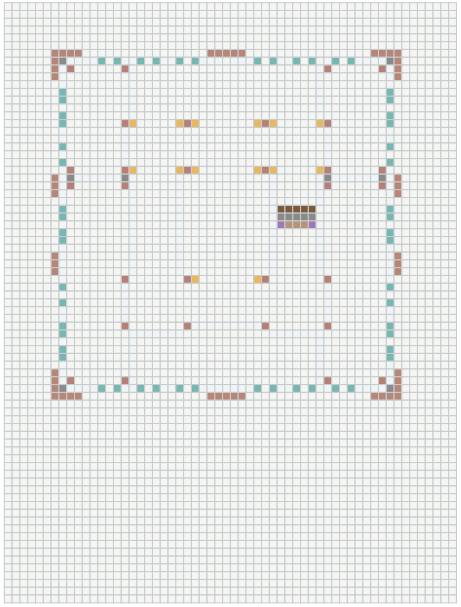
Layer 23 / Y=22 / +Z downward



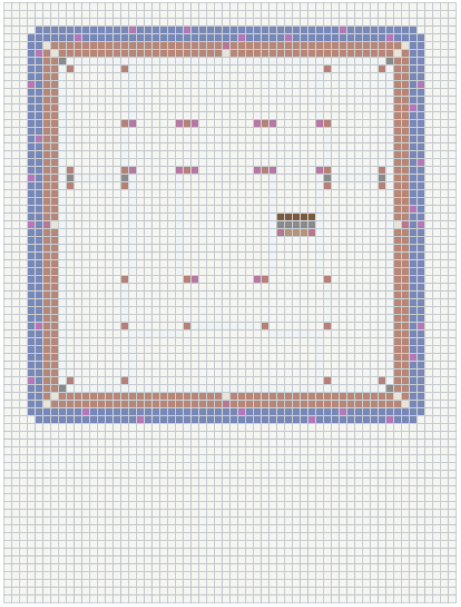
Layer 24 / Y=23 / +Z downward



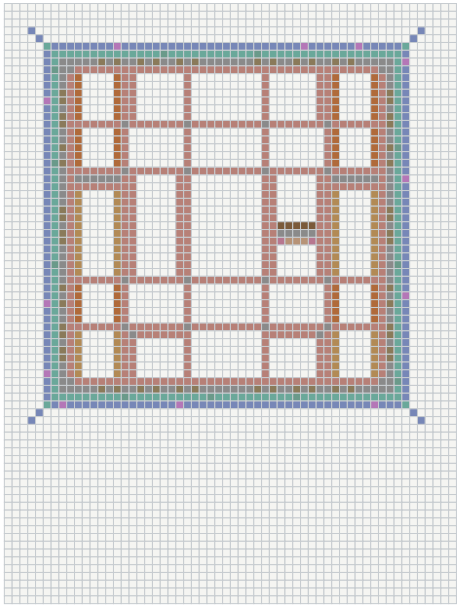
Layer 25 / Y=24 / +Z downward



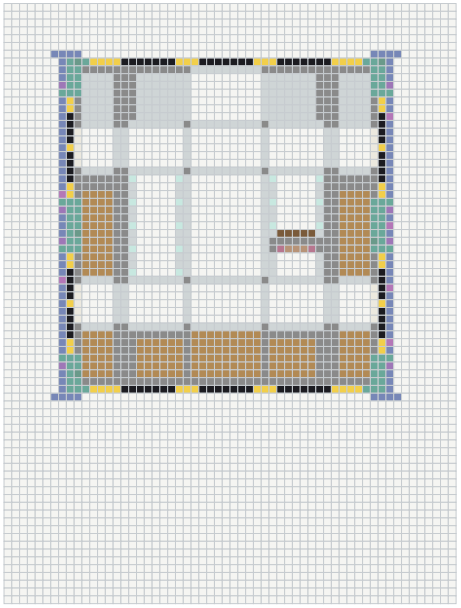
Layer 26 / Y=25 / +Z downward



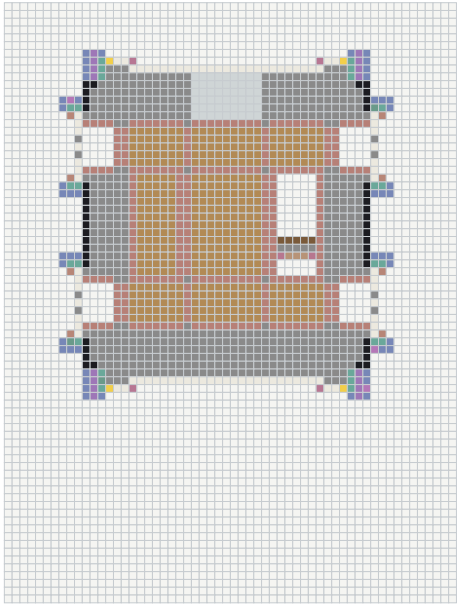
Layer 27 / Y=26 / +Z downward



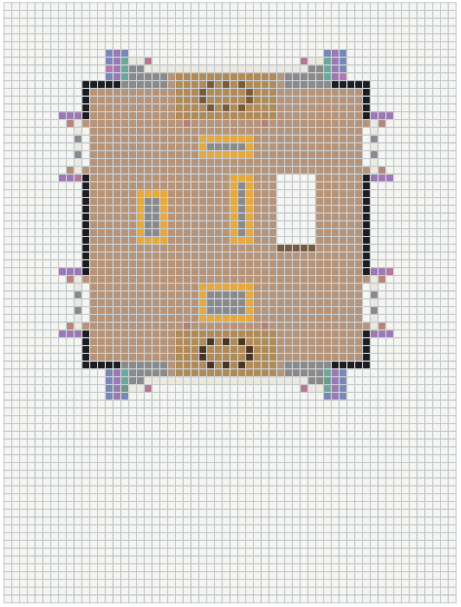
Layer 28 / Y=27 / +Z downward



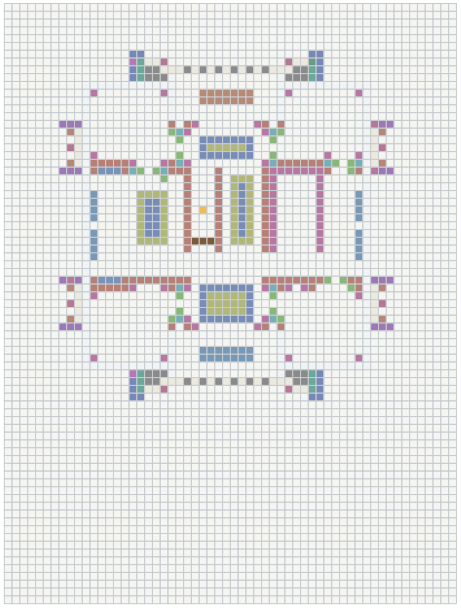
Layer 29 / Y=28 / +Z downward



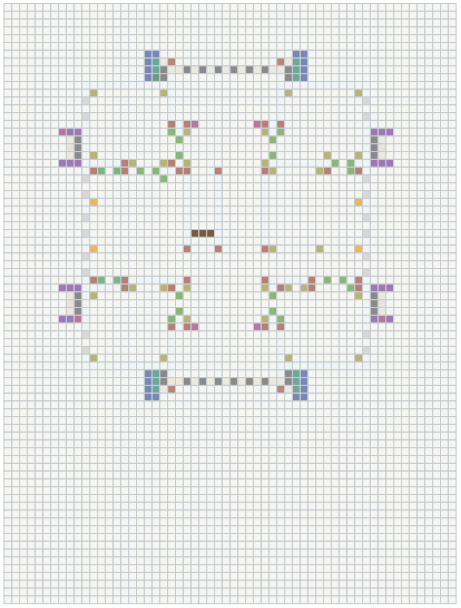
Layer 30 / Y=29 / +Z downward



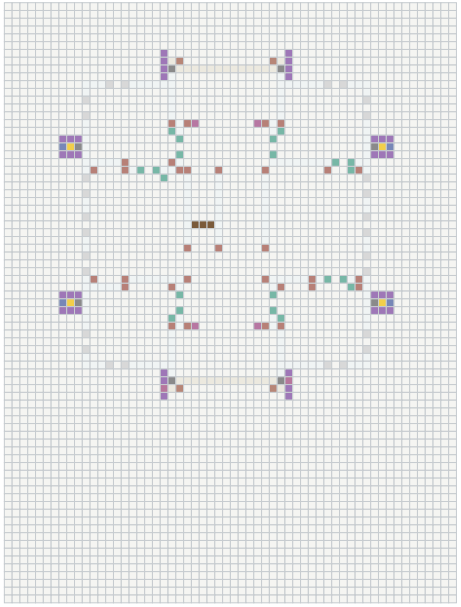
Layer 31 / Y=30 / +Z downward



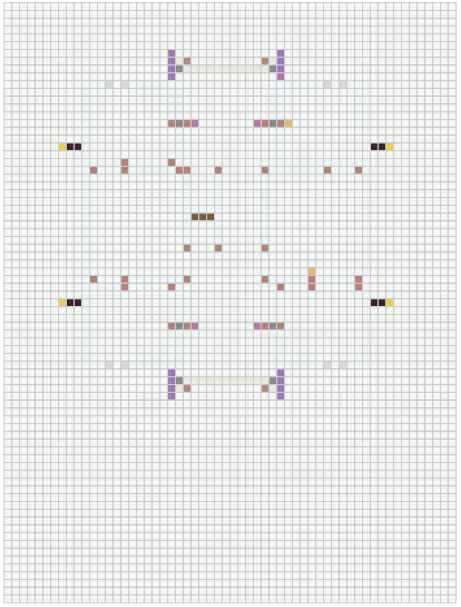
Layer 32 / Y=31 / +Z downward



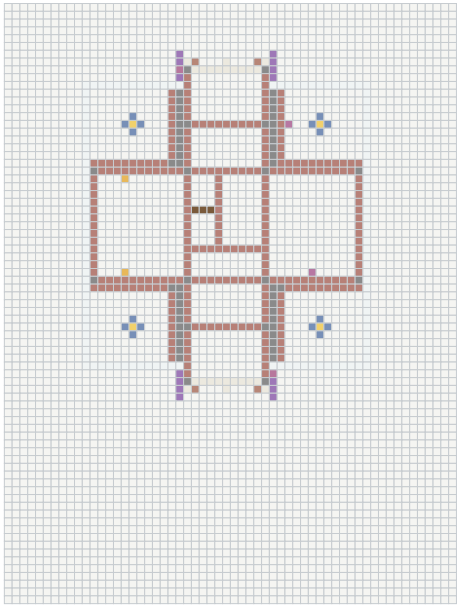
Layer 33 / Y=32 / +Z downward



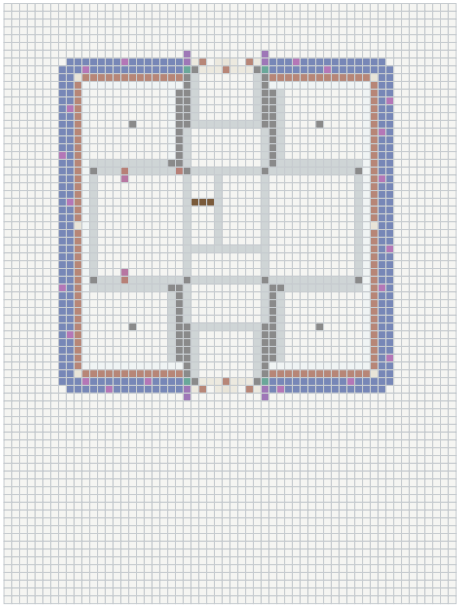
Layer 34 / Y=33 / +Z downward



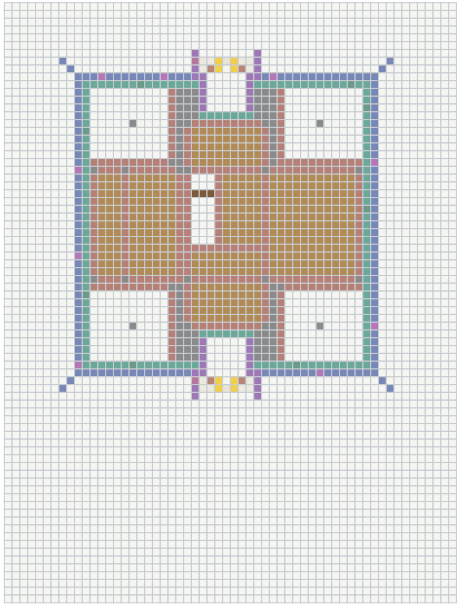
Layer 35 / Y=34 / +Z downward



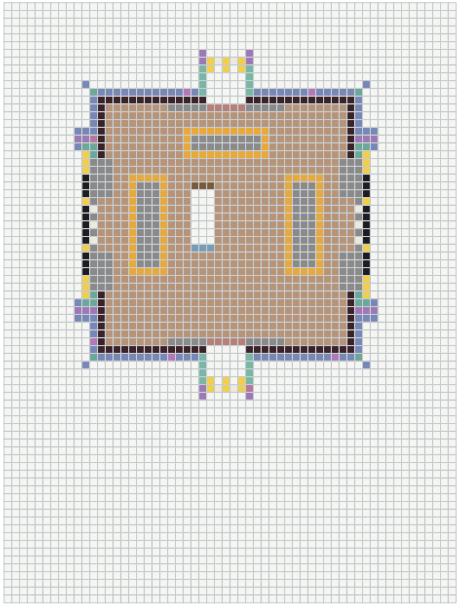
Layer 36 / Y=35 / +Z downward



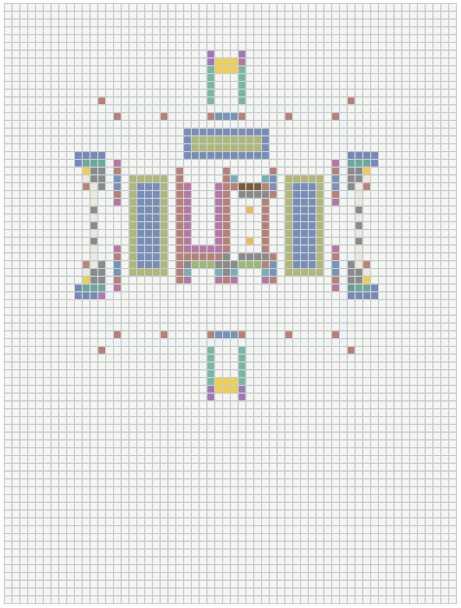
Layer 37 / Y=36 / +Z downward



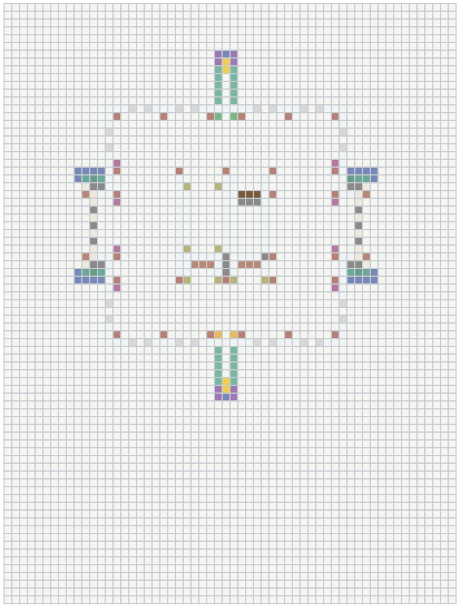
Layer 38 / Y=37 / +Z downward



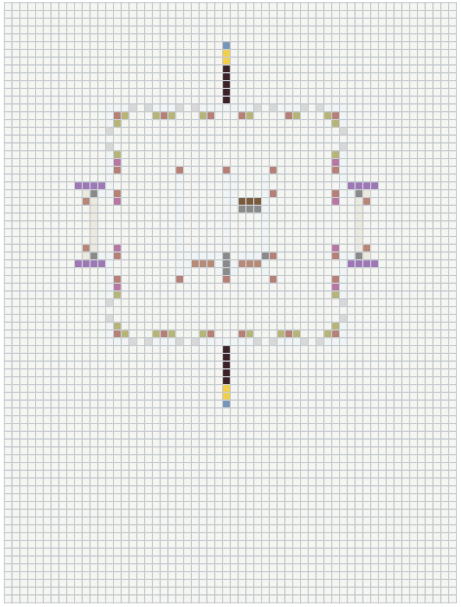
Layer 39 / Y=38 / +Z downward



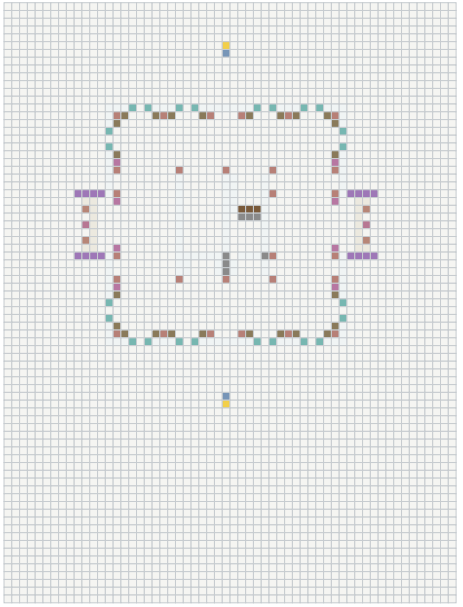
Layer 40 / Y=39 / +Z downward



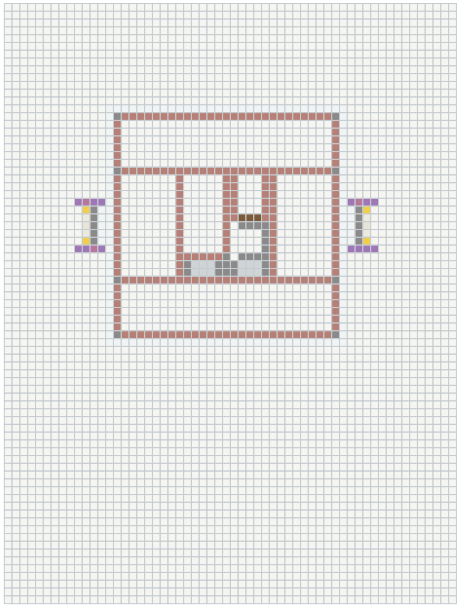
Layer 41 / Y=40 / +Z downward



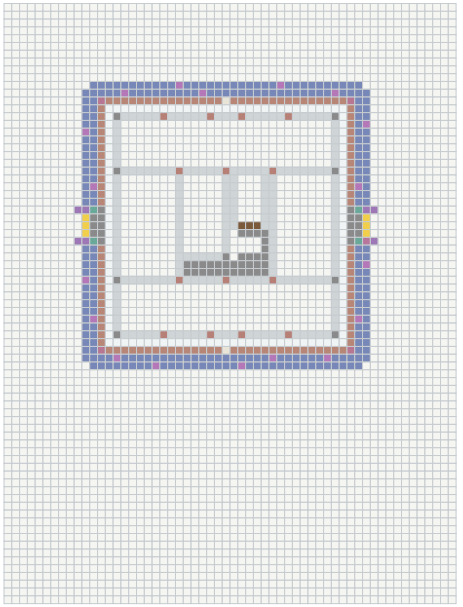
Layer 42 / Y=41 / +Z downward



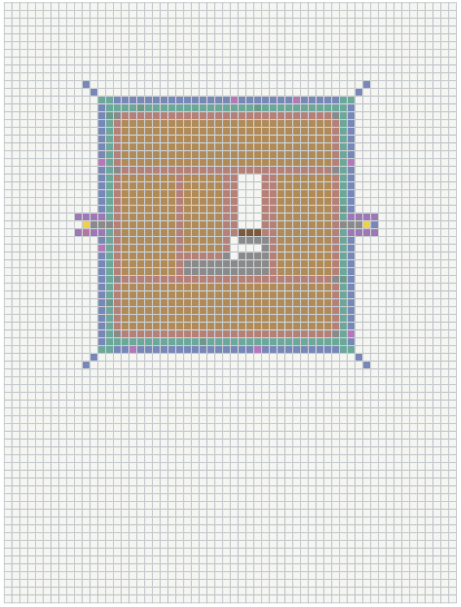
Layer 43 / Y=42 / +Z downward



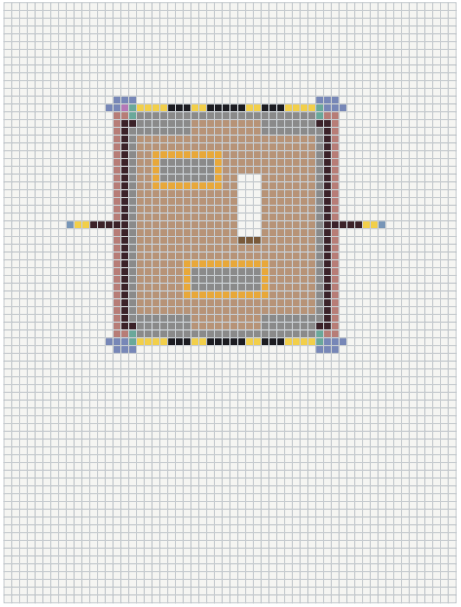
Layer 44 / Y=43 / +Z downward



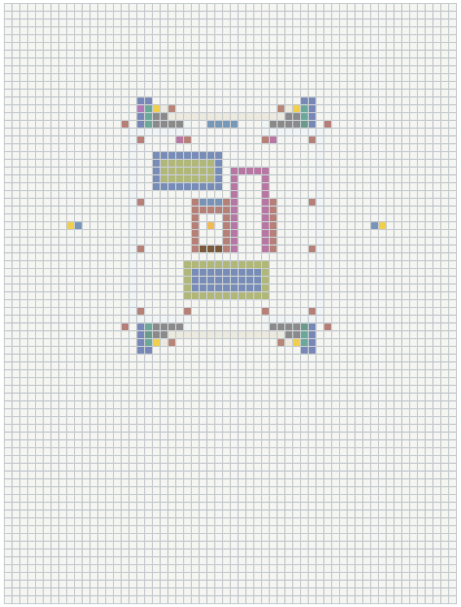
Layer 45 / Y=44 / +Z downward



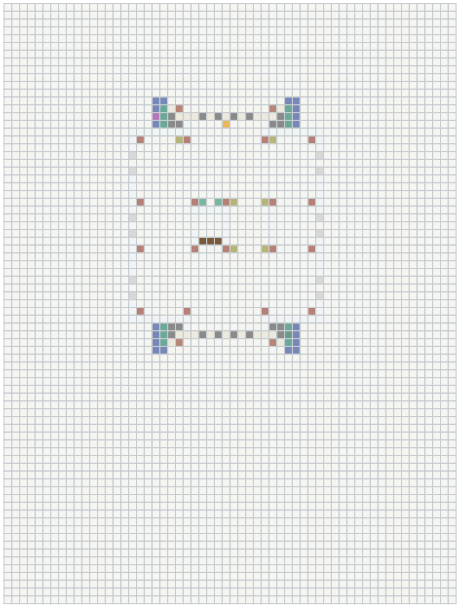
Layer 46 / Y=45 / +Z downward



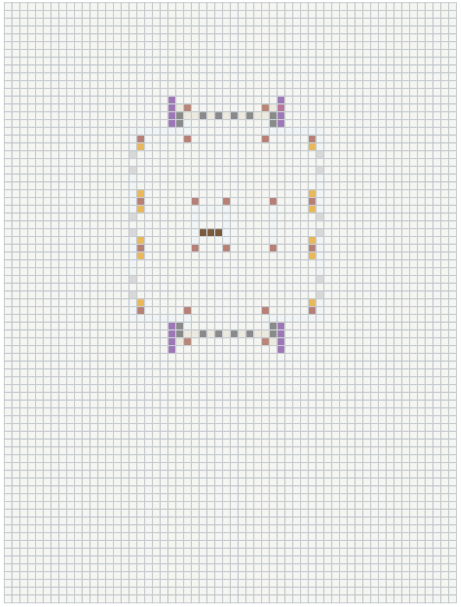
Layer 47 / Y=46 / +Z downward



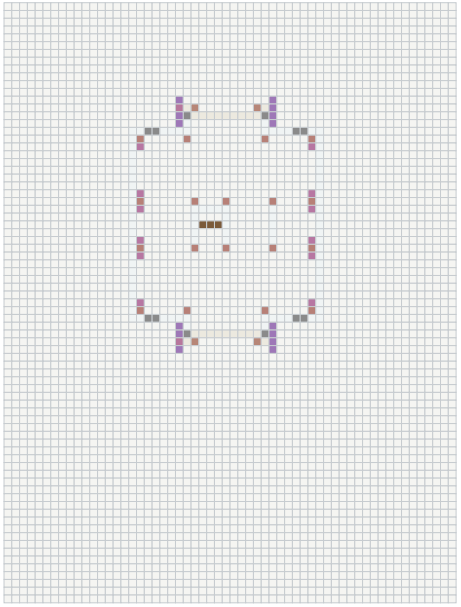
Layer 48 / Y=47 / +Z downward



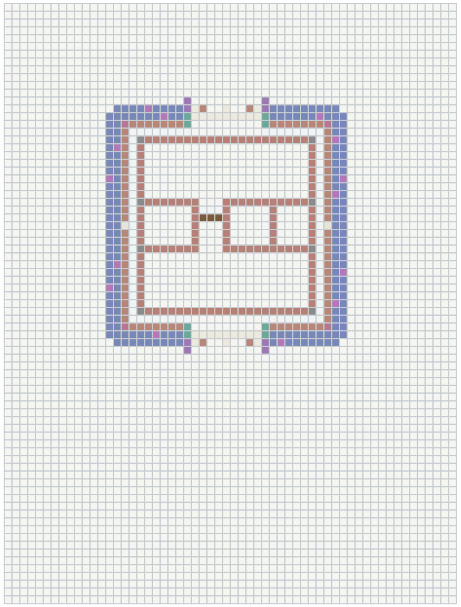
Layer 49 / Y=48 / +Z downward



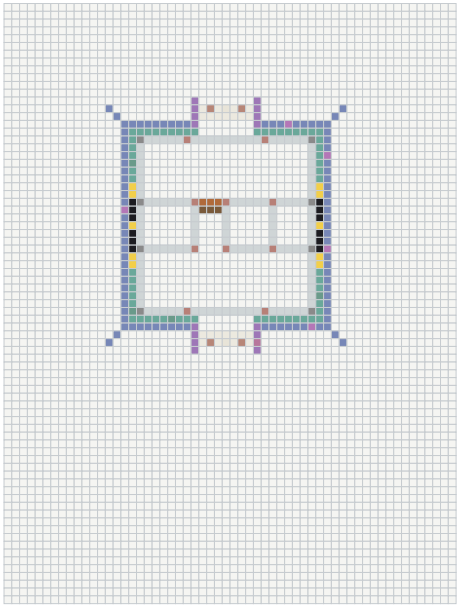
Layer 50 / Y=49 / +Z downward



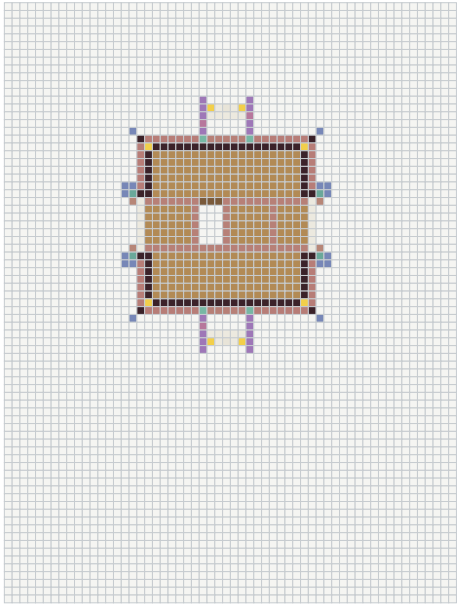
Layer 51 / Y=50 / +Z downward



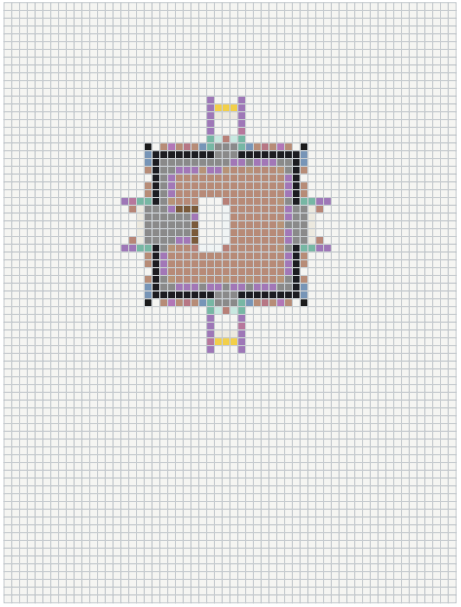
Layer 52 / Y=51 / +Z downward



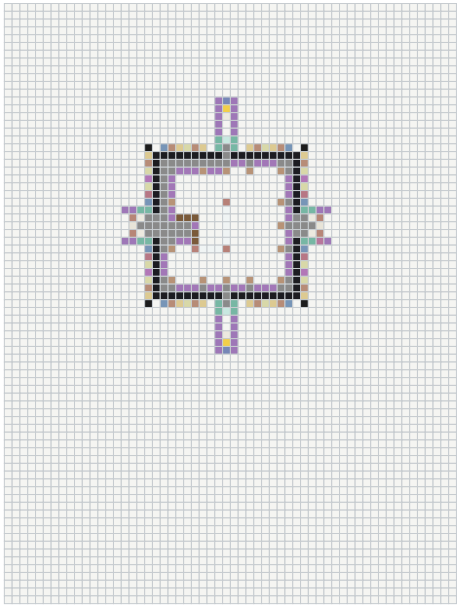
Layer 53 / Y=52 / +Z downward



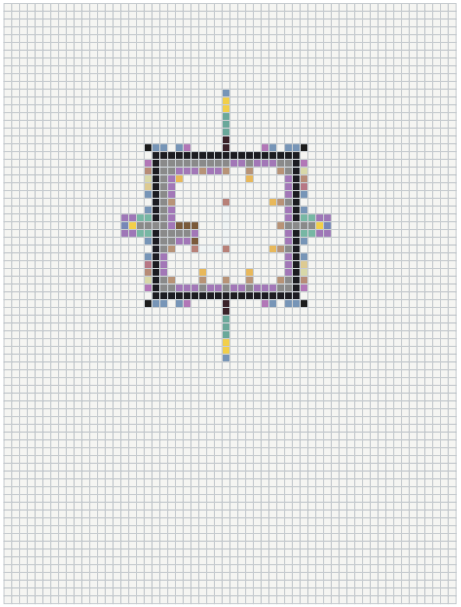
Layer 54 / Y=53 / +Z downward



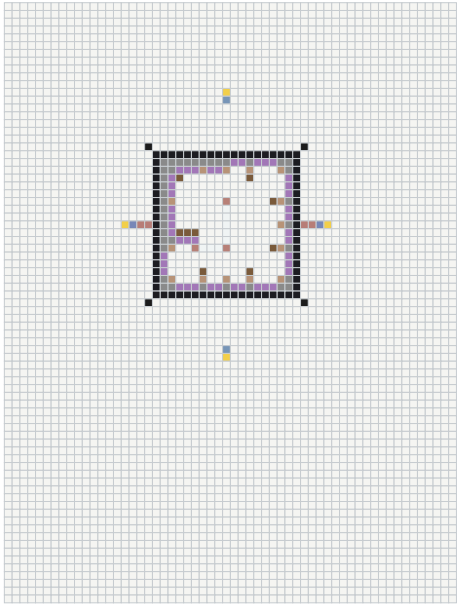
Layer 55 / Y=54 / +Z downward



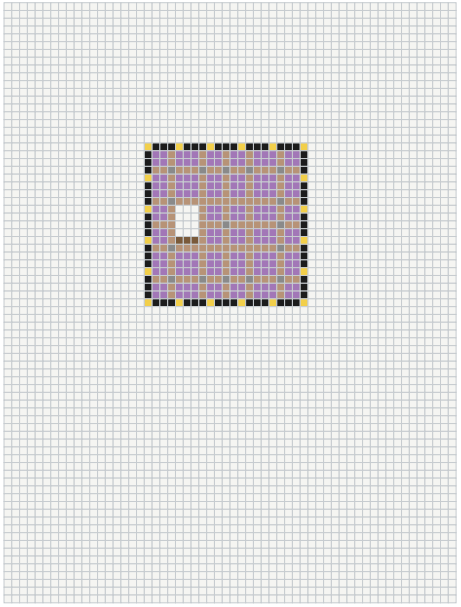
Layer 56 / Y=55 / +Z downward



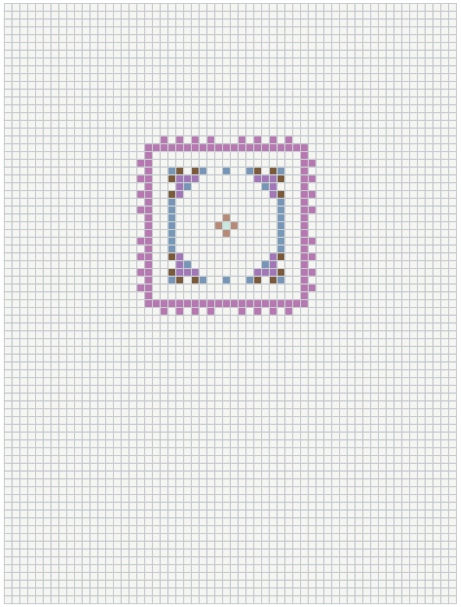
Layer 57 / Y=56 / +Z downward



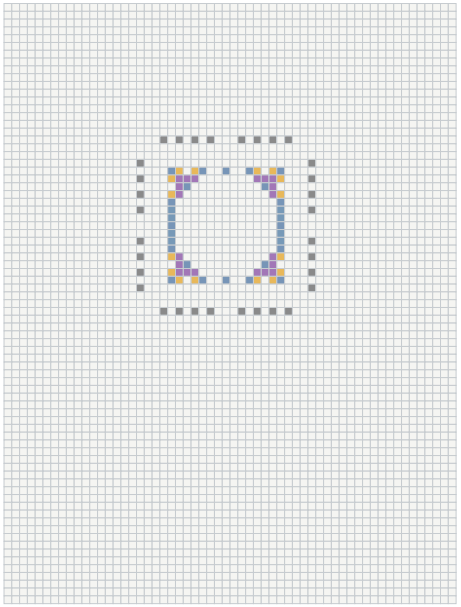
Layer 58 / Y=57 / +Z downward



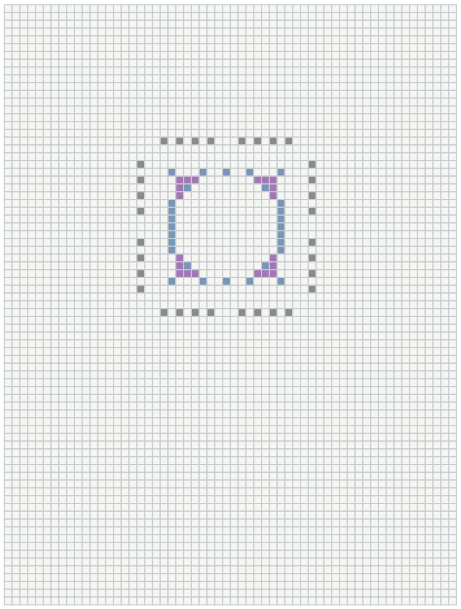
Layer 59 / Y=58 / +Z downward



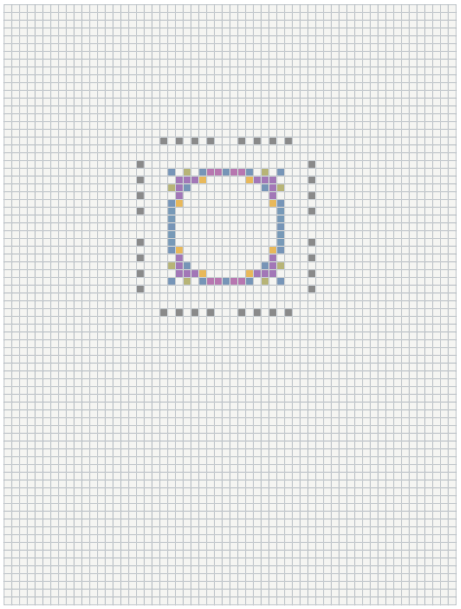
Layer 60 / Y=59 / +Z downward



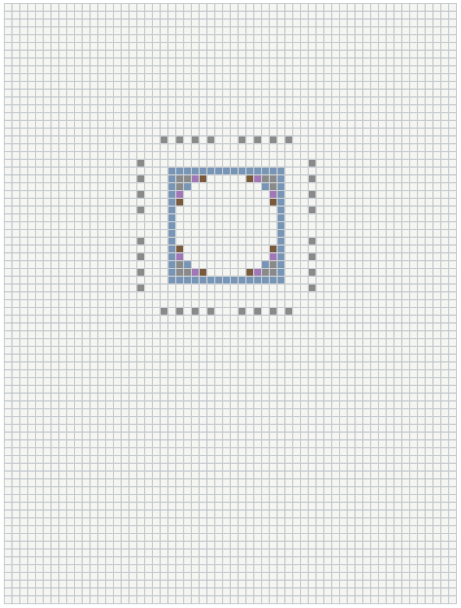
Layer 61 / Y=60 / +Z downward



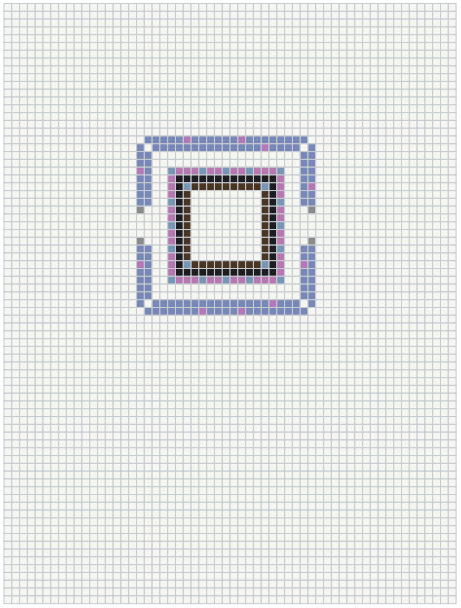
Layer 62 / Y=61 / +Z downward



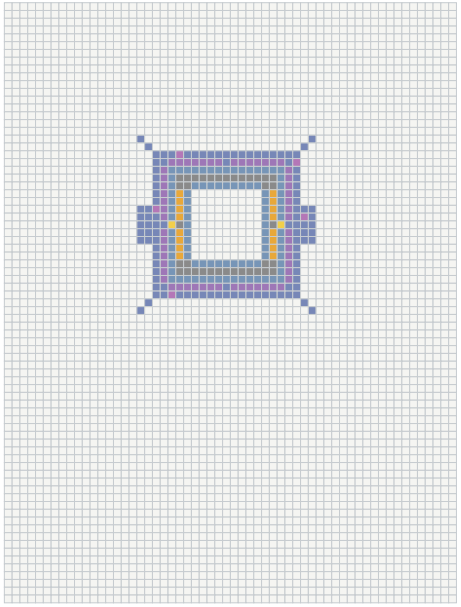
Layer 63 / Y=62 / +Z downward



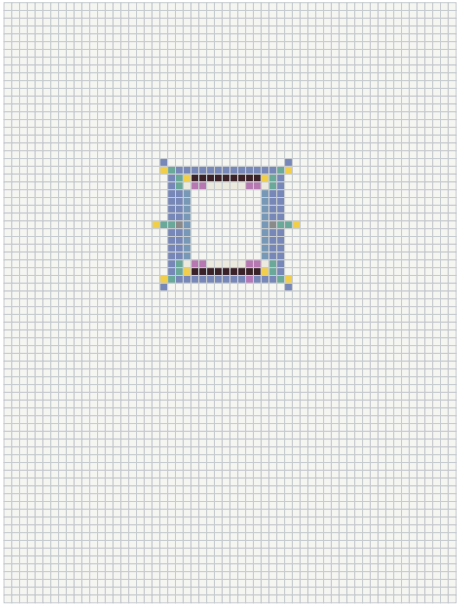
Layer 64 / Y=63 / +Z downward



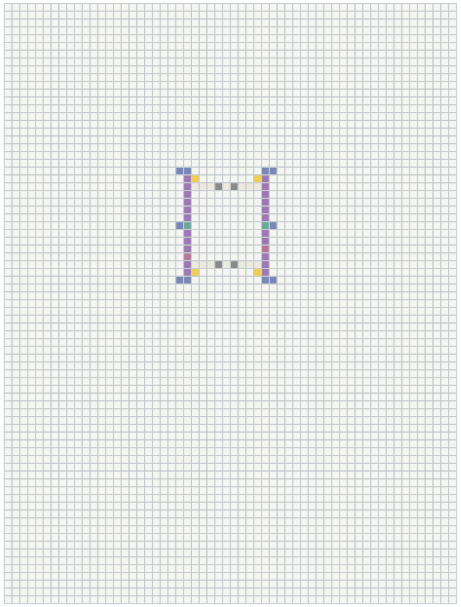
Layer 65 / Y=64 / +Z downward



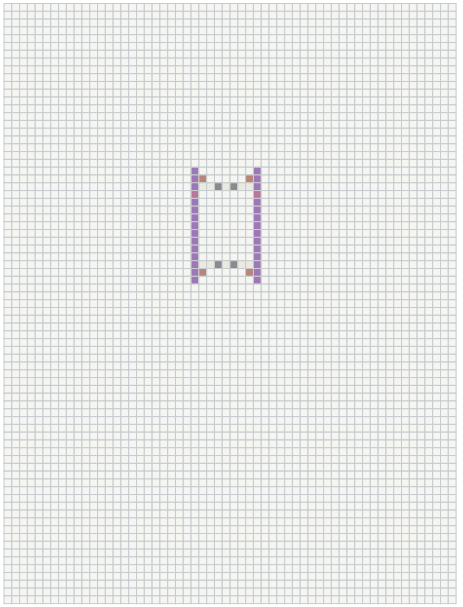
Layer 66 / Y=65 / +Z downward



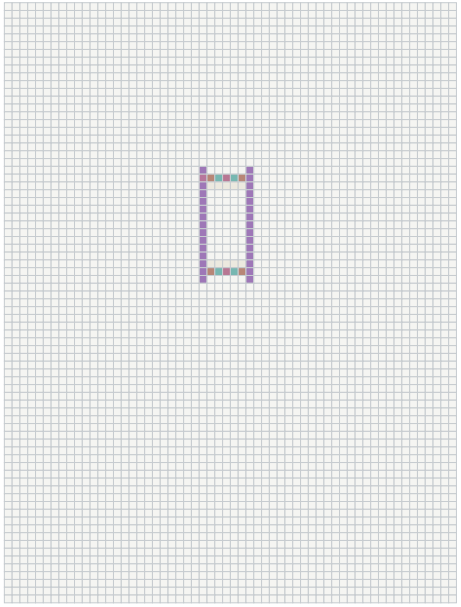
Layer 67 / Y=66 / +Z downward



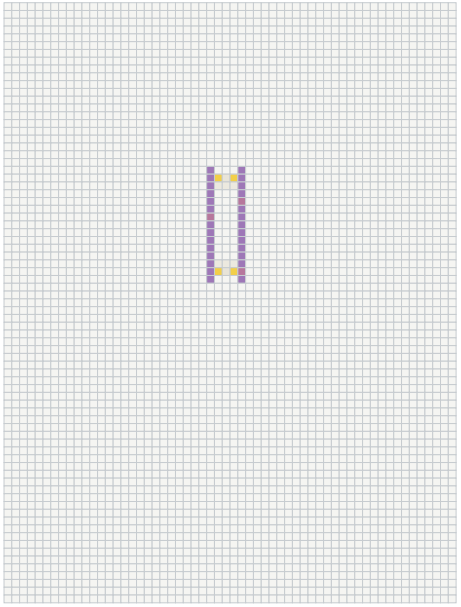
Layer 68 / Y=67 / +Z downward



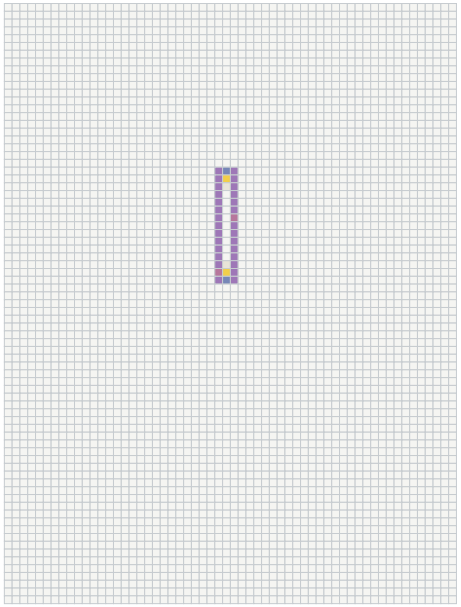
Layer 69 / Y=68 / +Z downward



Layer 70 / Y=69 / +Z downward



Layer 71 / Y=70 / +Z downward



Layer 72 / Y=71 / +Z downward

Layer 73 / Y=72 / +Z downward