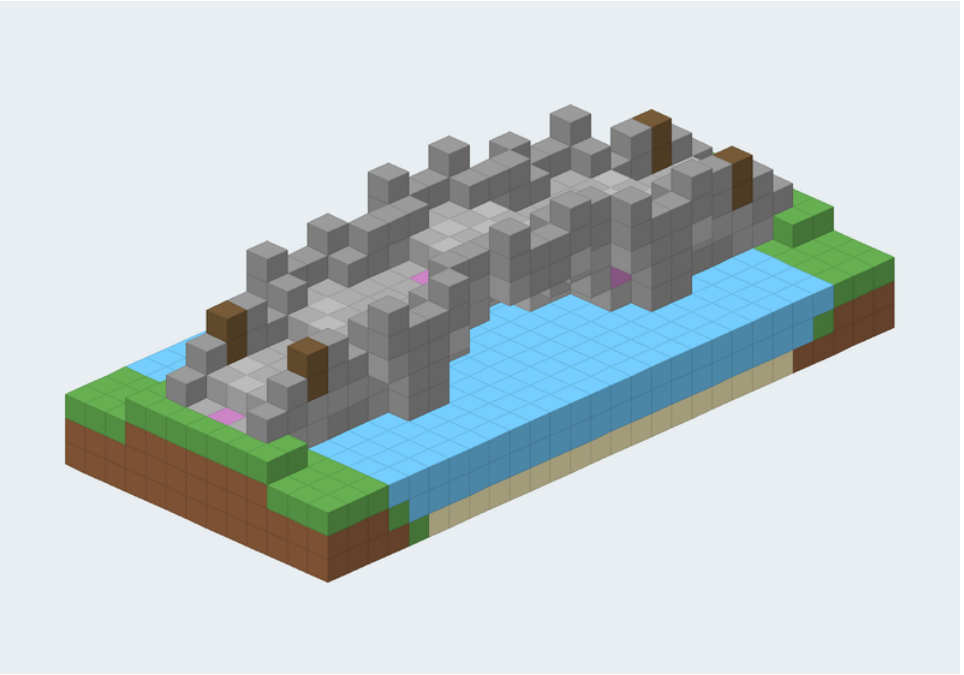
Simple Medieval Bridge (Mister_Jingles)

13 x 28 footprint / 9 layers / Java 1.20.1 / 1498 occupied cells

Original procedural interpretation. File checked; game import not tested.

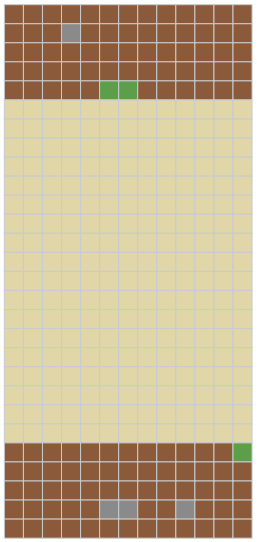
MATERIALS / INVENTORY ITEMS

Dirt	239
Sand	234
Stone Bricks	156
Cobblestone Wall	80
Grass Block	75
Stone Brick Stairs	68
Stone Brick Slab	26
Stone Slab	26
Cobblestone	24
Iron Bars	20
Lever	10
Redstone Lamp	10
Smooth Stone Slab	20
Oak Log	8
Stone	4

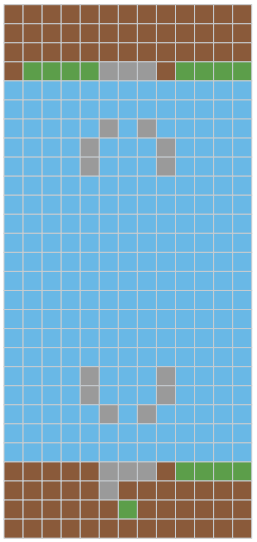


Minecraft Blueprints original sample / CC0 1.0 for our original coordinates / no Minecraft textures included

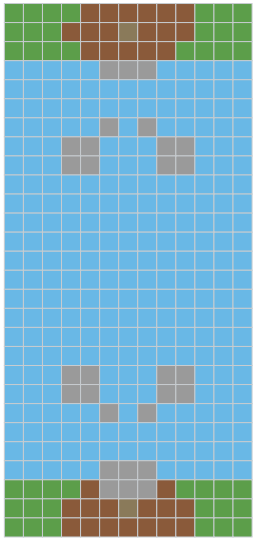
Layer 1 / Y=0 / +Z downward



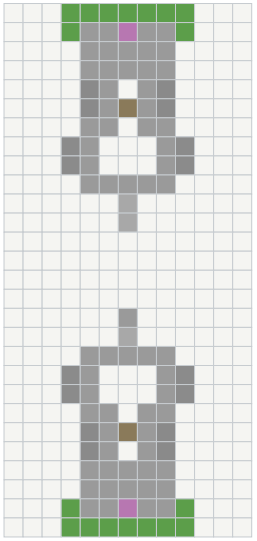
Layer 2 / Y=1 / +Z downward



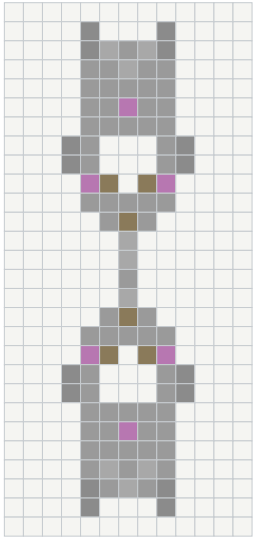
Layer 3 / Y=2 / +Z downward



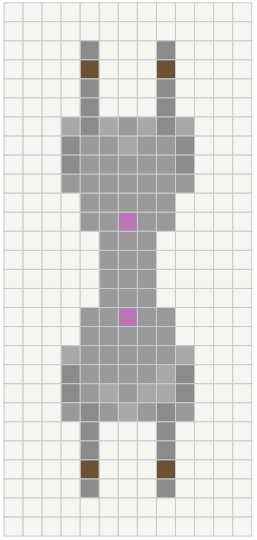
Layer 4 / Y=3 / +Z downward



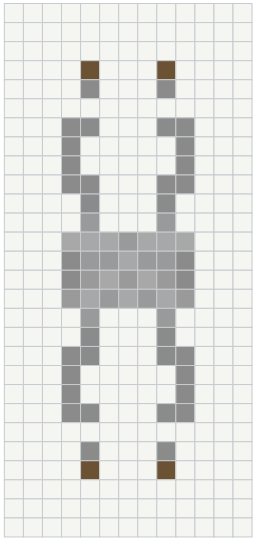
Layer 5 / Y=4 / +Z downward



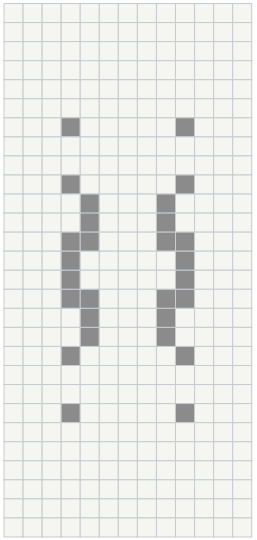
Layer 6 / Y=5 / +Z downward



Layer 7 / Y=6 / +Z downward



Layer 8 / Y=7 / +Z downward



Layer 9 / Y=8 / +Z downward

