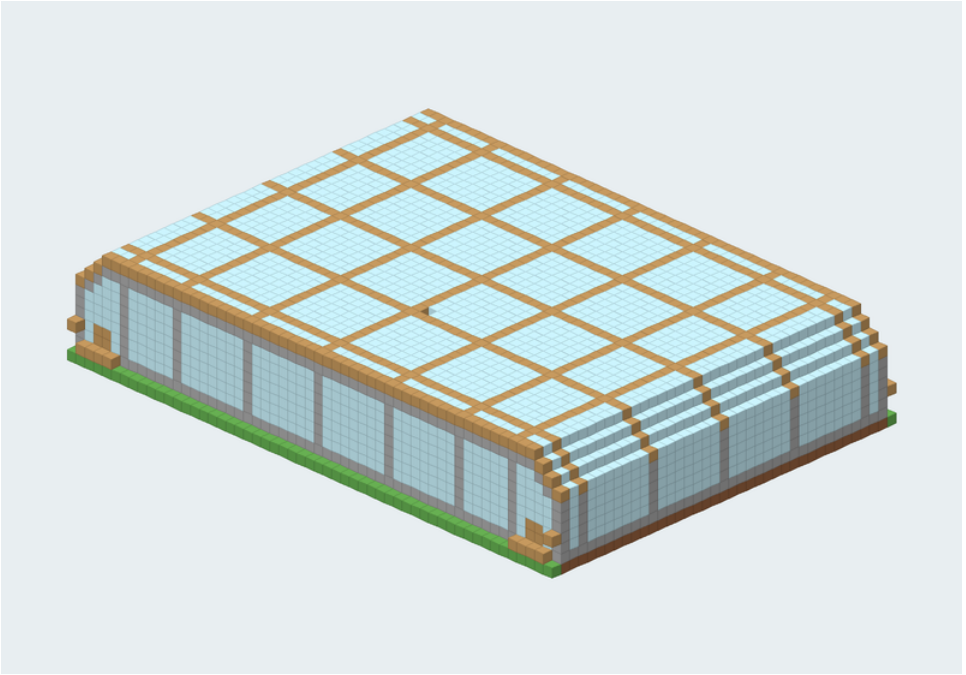
Tree Farm (LadyBookworm)

55 x 39 footprint / 11 layers / Java 1.20.1 / 10785 occupied cells

Original procedural interpretation. File checked; game import not tested.

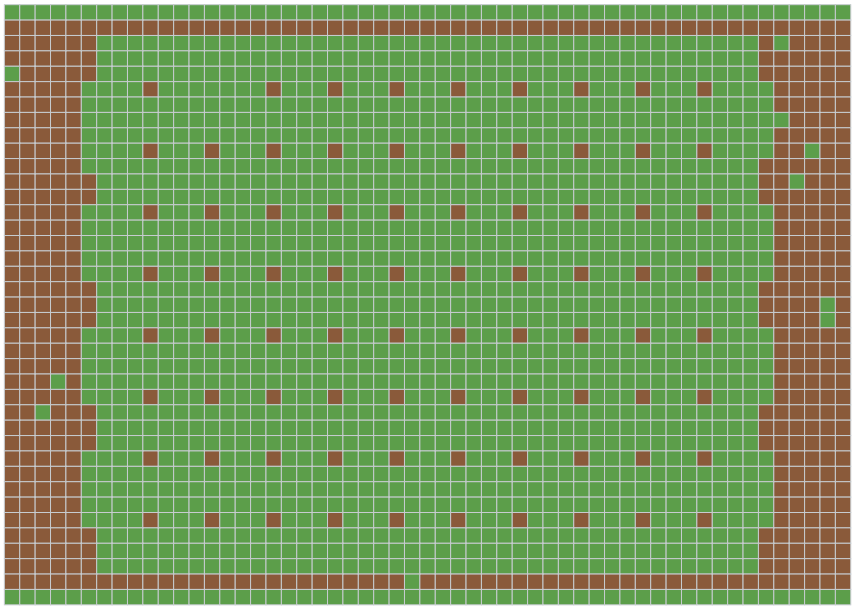
MATERIALS / INVENTORY ITEMS

Glass	2355
Oak Leaves	2296
Grass Block	1587
Stone Bricks	1013
Oak Slab	595
Dirt	558
Jungle Leaves	502
Birch Leaves	479
Spruce Leaves	314
Oak Planks	296
Torch	277
Oak Log	261
Oak Stairs	56
Birch Log	52
Jungle Log	48
Spruce Log	48
Stone Brick Stairs	20
Oak Door	12

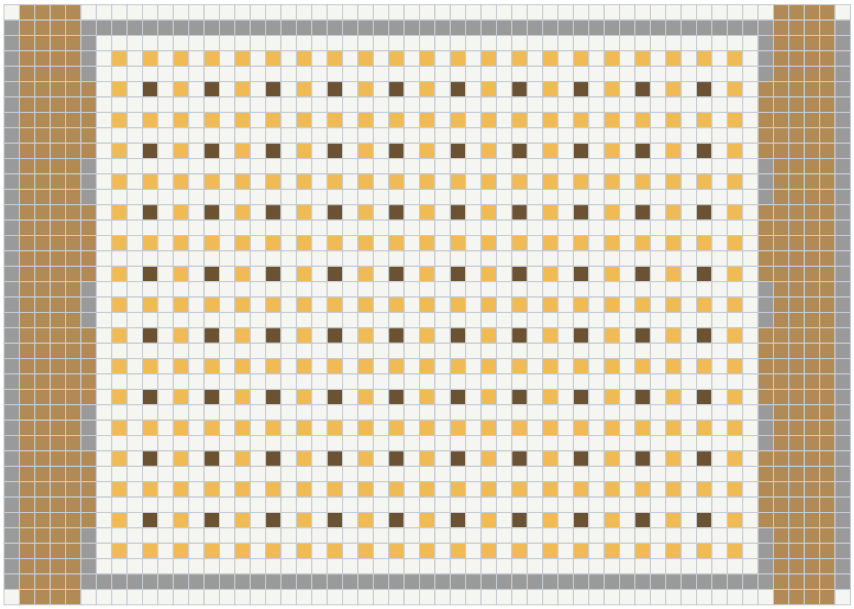


Minecraft Blueprints original sample / CC0 1.0 for our original coordinates / no Minecraft textures included

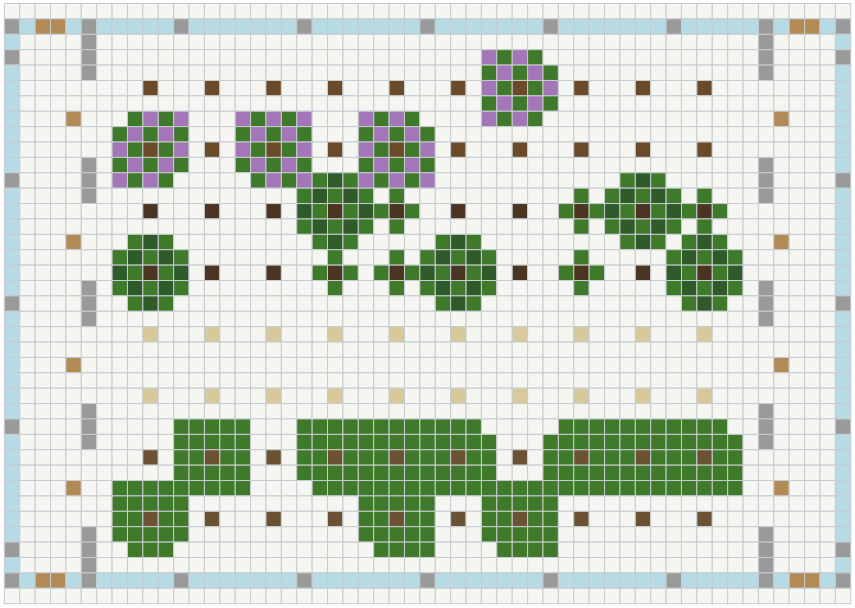
Layer 1 / Y=0 / +Z downward



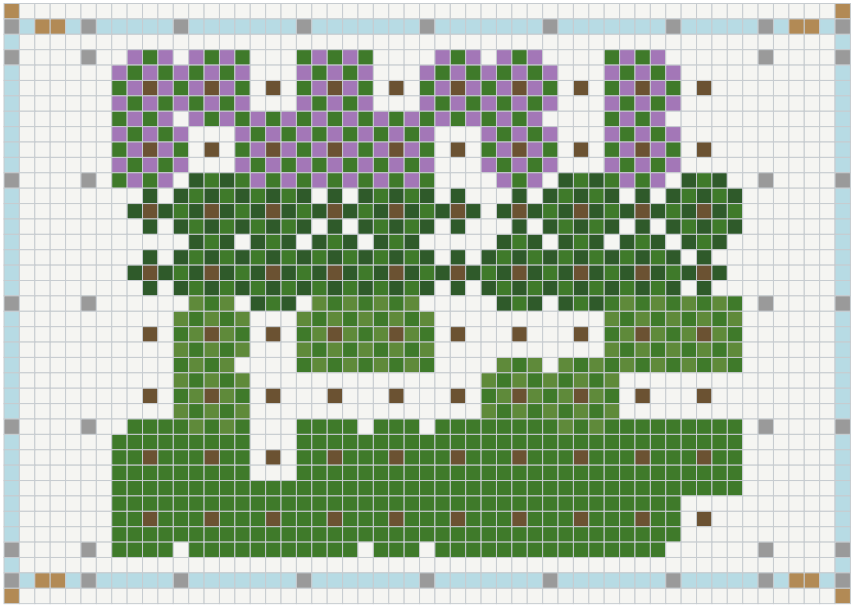
Layer 2 / Y=1 / +Z downward



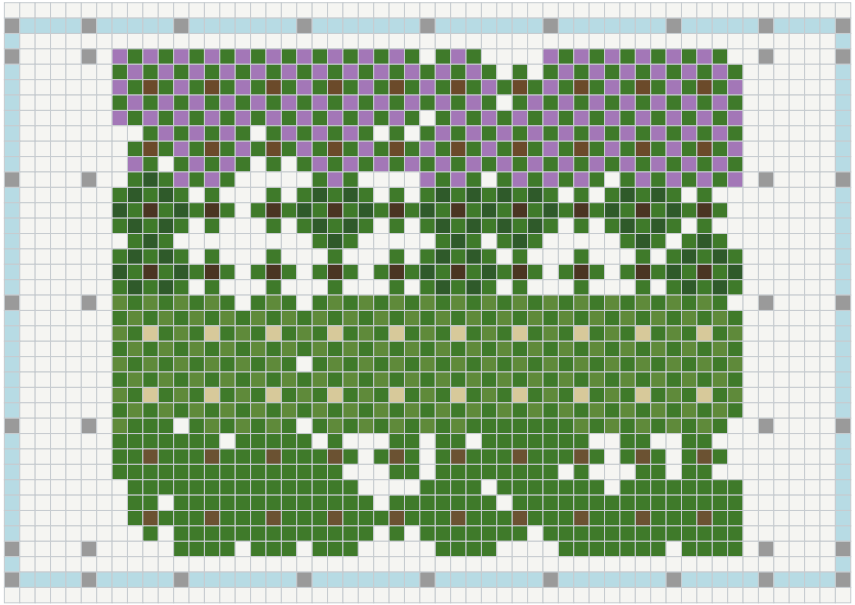
Layer 3 / Y=2 / +Z downward



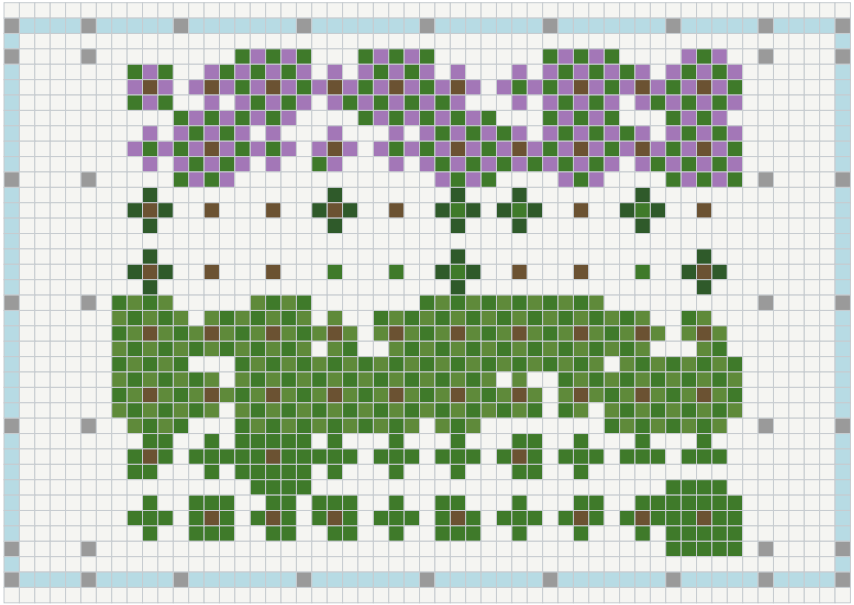
Layer 4 / Y=3 / +Z downward



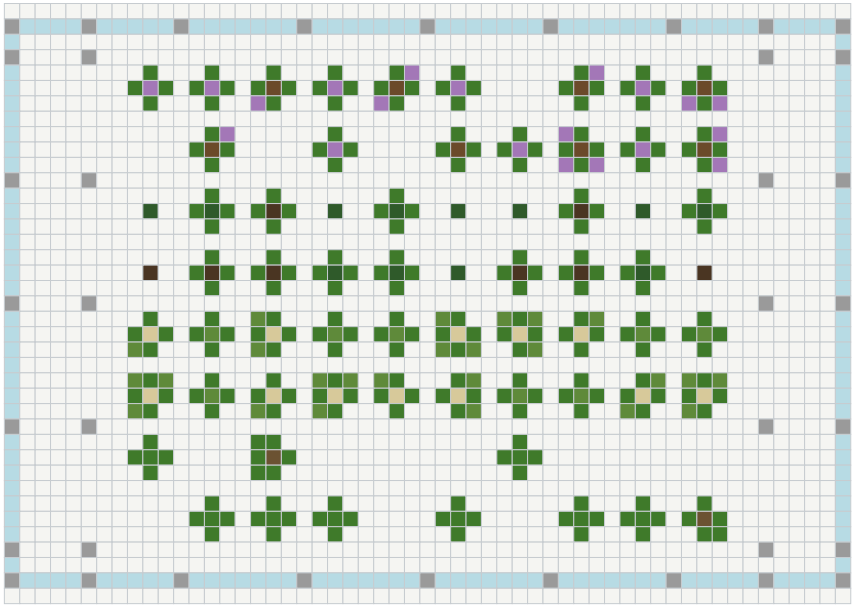
Layer 5 / Y=4 / +Z downward



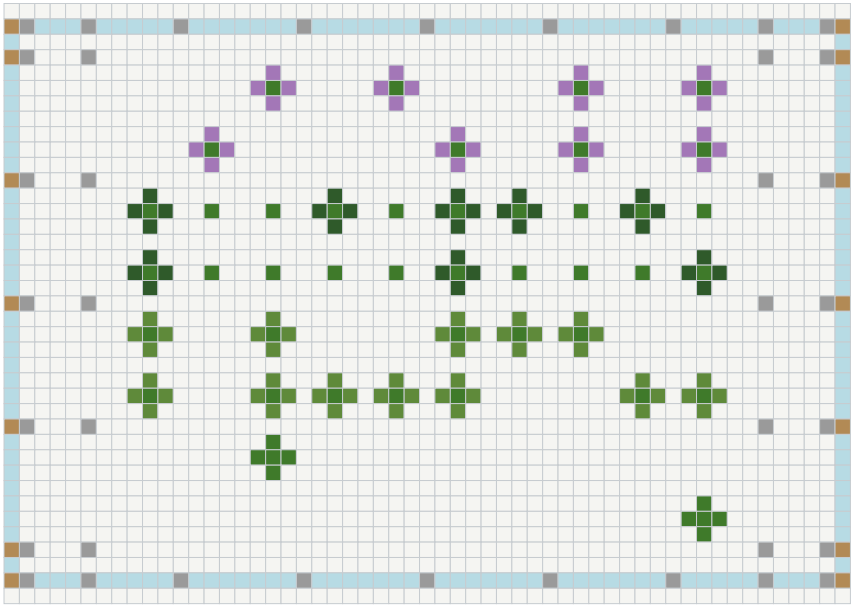
Layer 6 / Y=5 / +Z downward



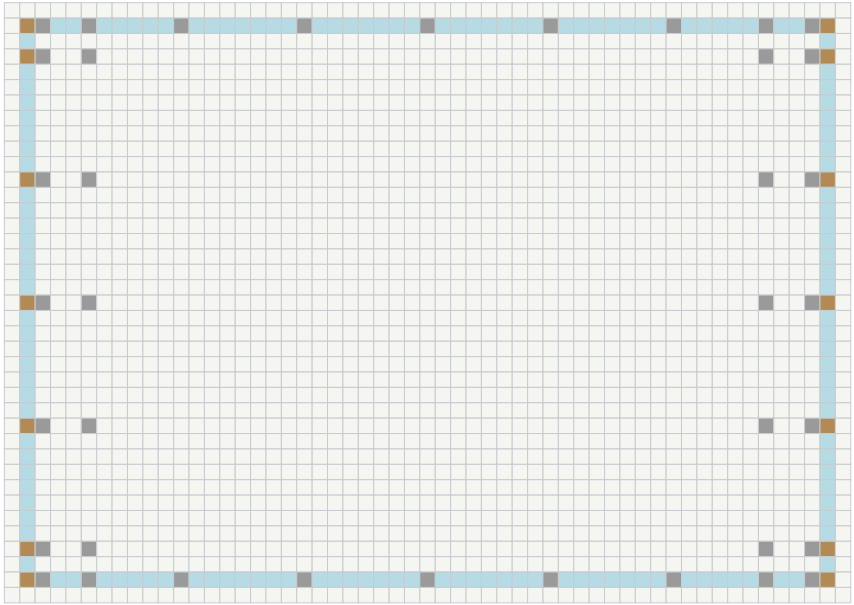
Layer 7 / Y=6 / +Z downward



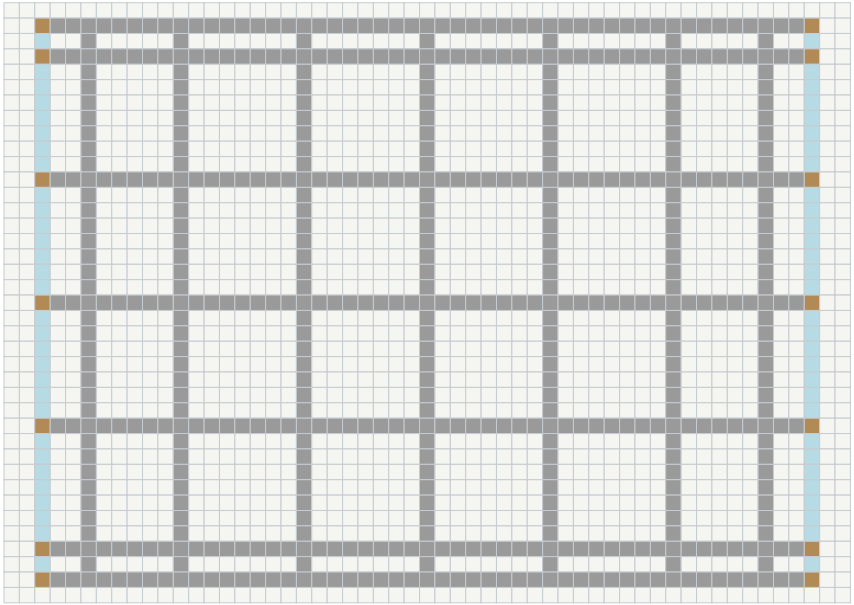
Layer 8 / Y=7 / +Z downward



Layer 9 / Y=8 / +Z downward



Layer 10 / Y=9 / +Z downward



Layer 11 / Y=10 / +Z downward

