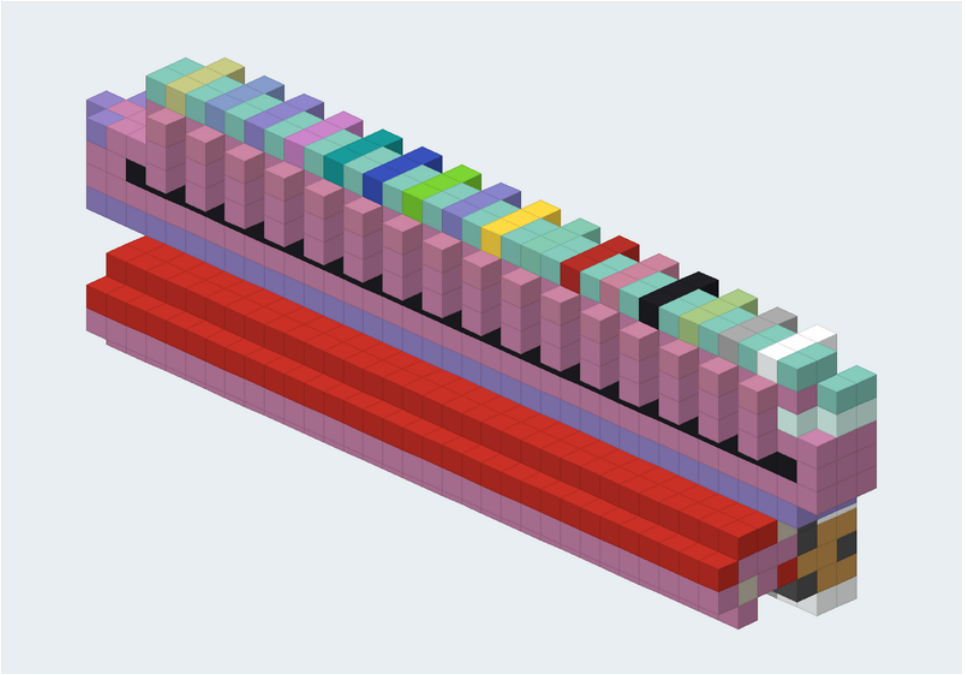
Automatic Wool Farm (Madro420)

38 x 7 footprint / 12 layers / Java 1.20.1 / 1546 occupied cells

Original procedural interpretation. File checked; game import not tested.

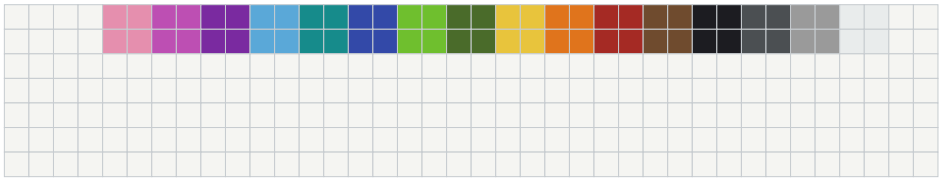
MATERIALS / INVENTORY ITEMS

Polished Blackstone Bricks	413
Chest	192
Hopper	161
Redstone Wire	96
Polished Blackstone Brick Stairs	77
Black Stained Glass	70
Grass Block	40
Polished Blackstone Brick Slab	38
Comparator	33
Powered Rail	33
Redstone Wall Torch	33
Repeater	33
Observer	32
Warped Trapdoor	32
Sea Lantern	29
Dirt	26
Dispenser	16
Black Carpet	4

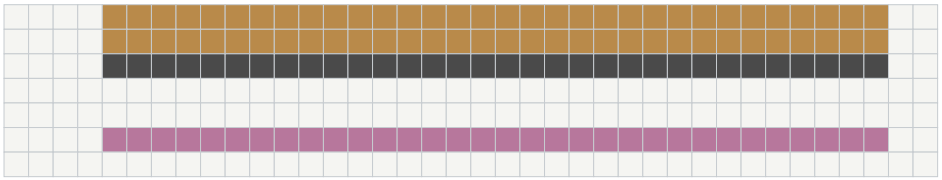


Minecraft Blueprints original sample / CC0 1.0 for our original coordinates / no Minecraft textures included

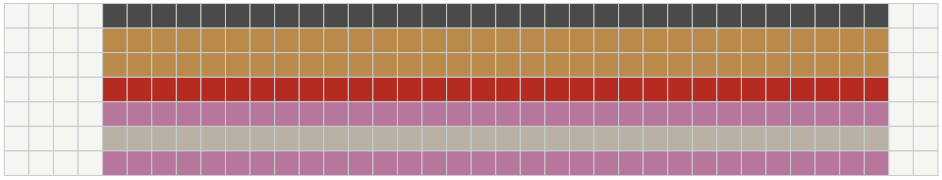
Layer 1 / Y=0 / +Z downward



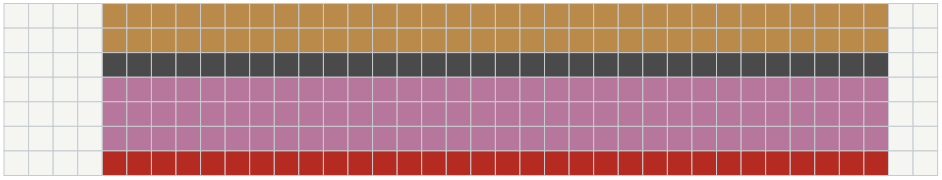
Layer 2 / Y=1 / +Z downward



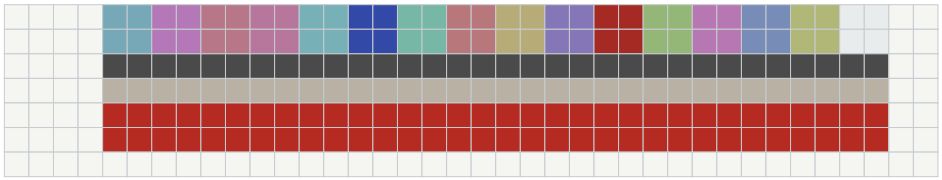
Layer 3 / Y=2 / +Z downward



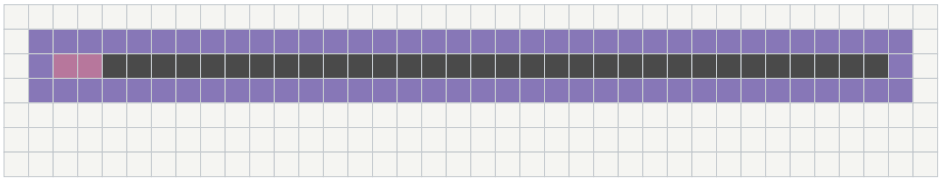
Layer 4 / Y=3 / +Z downward



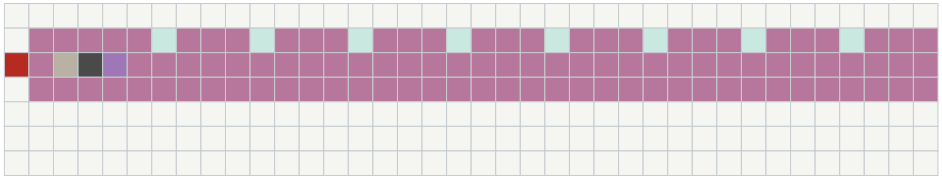
Layer 5 / Y=4 / +Z downward



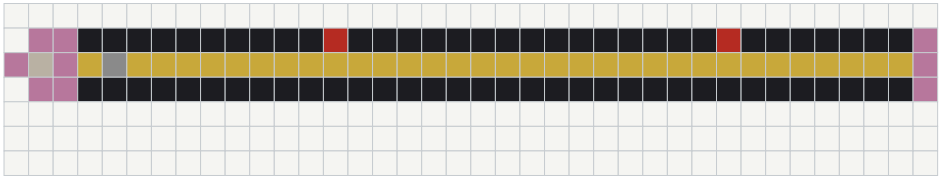
Layer 6 / Y=5 / +Z downward



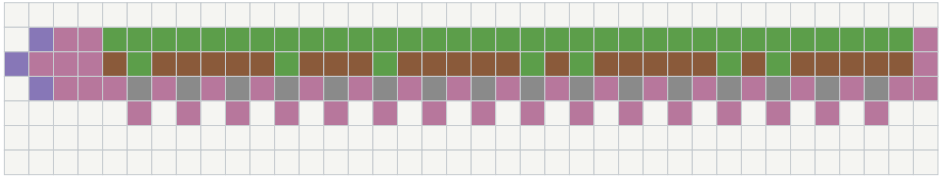
Layer 7 / Y=6 / +Z downward



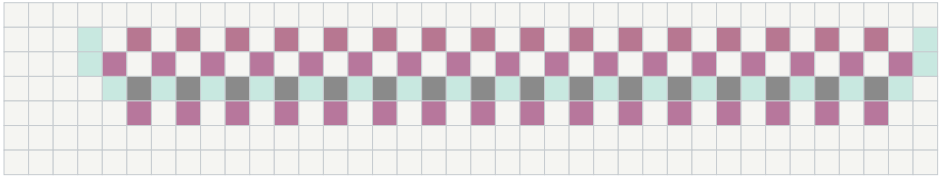
Layer 8 / Y=7 / +Z downward



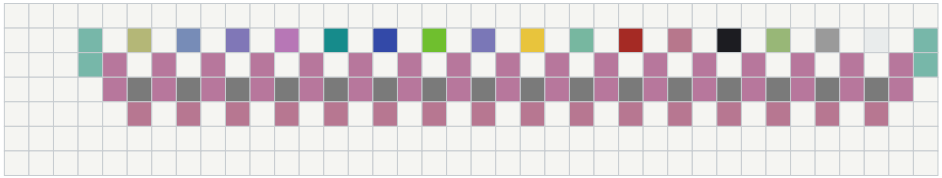
Layer 9 / Y=8 / +Z downward



Layer 10 / Y=9 / +Z downward



Layer 11 / Y=10 / +Z downward



Layer 12 / Y=11 / +Z downward

